

**Hyborian Thief**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	9	12	13	5	+8	30'	2	1d10+2	4	2	1d8+0	1	1/4/-1	Sword, Arming (19/x2)	Sling (x3)
2	14	13	14	5	+9	30'	3	1d10+2	4	3	1d8+0	1	1/5/-1	Sword, Arming (19/x2)	Sling (x3)
3	19	15	14	5	+9	30'	4	1d10+2	4	4	1d8+0	1	2/5/0	Sword, Arming (19/x2)	Sling (x3)
4	24	16	16	5	+11	30'	5	1d10+2	4	6	1d8+0	1	2/7/0	Sword, Arming (19/x2)	Sling (x3)
5	29	16	16	5	+11	30'	5	1d10+2	4	6	1d8+0	1	2/7/0	Sword, Arming (19/x2)	Sling (x3)
6	35	17	17	5	+12	30'	7	1d10+2	4	7	1d8+0	1	4/8/2	Sword, Arming (19/x2)	Sling (x3)
7	41	17	17	5	+12	30'	8	1d10+2	4	8	1d8+0	1	4/8/2	Sword, Arming (19/x2)	Sling (x3)
8	47	18	19	5	+14	30'	10/5	1d10+2	4	10/5	1d8+0	1	4/10/2	Sword, Arming (19/x2)	Sling (x3)
9	53	18	19	5	+14	30'	10/5	1d10+2	4	10/5	1d8+0	1	5/10/3	Sword, Arming (19/x2)	Sling (x3)
10	59	20	20	5	+15	30'	11/6	1d10+3	5	11/6	1d8+0	1	5/11/3	Sword, Arming (19/x2)	Sling (x3)
11	61	20	20	5	+15	30'	12/7	1d10+3	5	12/7	1d8+0	1	5/11/3	Sword, Arming (19/x2)	Sling (x3)
12	63	21	21	5	+16	30'	13/8	1d10+3	5	13/8	1d8+0	1	7/12/4	Sword, Arming (19/x2)	Sling (x3)
13	65	21	21	5	+16	30'	13/8	1d10+3	5	13/8	1d8+0	1	7/12/4	Sword, Arming (19/x2)	Sling (x3)
14	67	22	23	5	+18	30'	16/11	1d10+3	7	15/10	1d8+0	1	7/14/4	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
15	69	22	23	5	+18	30'	17/12/7	1d10+3	7	16/11/6	1d8+0	1	8/14/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
16	71	23	24	5	+19	30'	18/13/8	1d10+3	7	17/12/7	1d8+0	1	8/15/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
17	73	23	24	5	+19	30'	18/13/8	1d10+3	7	17/12/7	1d8+0	1	8/15/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
18	75	25	26	5	+21	30'	20/15/10	1d10+4	8	19/14/9	1d8+0	1	10/17/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)
19	77	25	26	5	+21	30'	21/16/11	1d10+4	8	20/15/10	1d8+0	1	10/17/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)
20	79	26	27	5	+22	30'	22/17/12	1d10+4	8	21/16/11	1d8+0	1	10/18/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)

**Hyborian Thief (cont.)**

Lvl	Class Abilities	Feats	Bluff	Clim	Disgu	Intim	Hide	List	MvSlnt	Slight	Spot	Tumb	Str	Dex	Con	Int	Wis	Cha
1	Sneak Attack Style (Arming Swd), Sneak Attack +1d6/+1d8, Trapfinding	Improved Init, Dodge	6	3	4	4	7	5	7	5	5	5	14	15	13	12	8	10
2	Eyes Of The Cat		7	4	4	5	8	6	8	6	6	6	14	15	13	12	8	10
3	Sneak Attack +2d6/+2d8, Trap Sense +1	Mobility	8	2	5	6	7	7	7	5	7	5	14	15	13	12	8	10
4	Sneak Attack Style (Sling), Light-Footed		9	3	6	6	9	8	9	7	8	7	14	16	13	12	8	10
5	Sneak Attack +3d6/+3d8	Point Blank Shot	10	4	6	7	10	9	10	8	9	8	14	16	13	12	8	10
6	Trap Sense +2, Special Ability (Crippling Strike)	Weapon Finesse	11	4	7	8	11	11	11	9	11	9	15	17	14	13	9	11
7	Sneak Attack +4d6/+4d8		12	5	8	8	12	12	12	10	12	10	15	17	14	13	9	11
8	Sneak Attack Style, Poison Use		13	6	8	9	14	13	14	12	13	12	15	18	14	13	9	11
9	Sneak Attack +5d6/+5d8, Trap Sense +3	Combat Expertise	14	6	9	10	15	14	15	13	14	13	15	18	14	13	9	11
10	Special Ability (Opportunist)	Improved Disarm	16	8	11	12	16	15	16	14	15	14	16	19	15	14	10	12
11	Sneak Attack +6d6/+6d8		17	9	12	13	17	16	17	15	16	15	16	19	15	14	10	12
12	Sneak Attack Style (Sap), Trap Sense +4	Quick Draw	18	10	13	14	18	17	18	16	17	16	16	19	16	14	10	12
13	Sneak Attack +7d6/+7d8		19	11	14	15	19	18	19	17	18	17	16	19	16	14	10	12
14	Special Ability (Sorcerous Prot.)		20	12	15	16	21	19	21	19	19	19	17	20	17	15	11	13
15	Sneak Attack +8d6/+8d8, Trap Sense +5	Improved Feint	21	13	16	17	22	20	22	20	20	20	17	20	17	15	11	13
16	Sneak Attack Style		22	14	17	18	23	21	23	21	21	21	17	21	17	15	11	13
17	Sneak Attack +9d6/+9d8		23	15	18	19	24	22	24	22	22	22	17	21	17	15	11	13
18	Trap Sense +6, Special Ability (Evasion)	Improved Critical (Arming Swd)	25	17	20	21	26	24	27	24	24	24	18	22	18	16	12	14
19	Sneak Attack +10d6/+10d8		26	18	21	22	28	25	28	25	25	25	18	22	18	16	12	14
20	Sneak Attack Style		27	20	22	23	29	26	29	26	26	26	18	23	18	16	12	14

**Zamorian Thief**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	9	11	14	5	+9	30'	1	1d10+1	3	3	1d8+0	1	1/5/-1	Sword, Arming (19/x2)	Sling (x3)
2	14	12	15	5	+10	30'	2	1d10+1	3	4	1d8+0	1	1/6/-1	Sword, Arming (19/x2)	Sling (x3)
3	19	14	15	5	+10	30'	3	1d10+1	3	5	1d8+0	1	2/6/0	Sword, Arming (19/x2)	Sling (x3)
4	24	15	17	5	+12	30'	4	1d10+1	3	7	1d8+0	1	2/8/0	Sword, Arming (19/x2)	Sling (x3)
5	29	15	17	5	+12	30'	4	1d10+1	3	7	1d8+0	1	2/8/0	Sword, Arming (19/x2)	Sling (x3)
6	35	16	18	5	+13	30'	8	1d10+1	3	8	1d8+0	1	4/9/2	Sword, Arming (19/x2)	Sling (x3)
7	41	16	18	5	+13	30'	9	1d10+1	3	9	1d8+0	1	4/9/2	Sword, Arming (19/x2)	Sling (x3)
8	47	17	20	5	+15	30'	11/6	1d10+1	3	11/6	1d8+0	1	4/11/2	Sword, Arming (19/x2)	Sling (x3)
9	53	17	20	5	+15	30'	11/6	1d10+1	3	11/6	1d8+0	1	5/11/3	Sword, Arming (19/x2)	Sling (x3)
10	59	19	21	5	+16	30'	12/7	1d10+2	4	12/7	1d8+0	1	5/12/3	Sword, Arming (19/x2)	Sling (x3)
11	61	19	21	5	+16	30'	13/8	1d10+2	4	13/8	1d8+0	1	5/12/3	Sword, Arming (19/x2)	Sling (x3)
12	63	20	22	5	+17	30'	14/9	1d10+2	4	14/9	1d8+0	1	7/13/4	Sword, Arming (19/x2)	Sling (x3)
13	65	20	22	5	+17	30'	14/9	1d10+2	4	14/9	1d8+0	1	7/13/4	Sword, Arming (19/x2)	Sling (x3)
14	67	21	24	5	+19	30'	17/12	1d10+2	6	16/11	1d8+0	1	7/15/4	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
15	69	21	24	5	+19	30'	18/13/8	1d10+2	6	17/12/7	1d8+0	1	8/15/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
16	71	22	25	5	+20	30'	19/14/9	1d10+2	6	18/13/8	1d8+0	1	8/16/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
17	73	22	25	5	+20	30'	19/14/9	1d10+2	6	18/13/8	1d8+0	1	8/16/5	Sword, Arming, Akbitanan (19/x2)	Sling (x3)
18	75	24	27	5	+22	30'	21/16/11	1d10+3	7	20/15/10	1d8+0	1	10/18/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)
19	77	24	27	5	+22	30'	22/17/12	1d10+3	7	21/16/11	1d8+0	1	10/18/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)
20	79	25	28	5	+23	30'	23/18/13	1d10+3	7	22/17/12	1d8+0	1	10/19/7	Sword, Arming, Akbitanan (17/x2)	Sling (x3)

**Zamorian Thief (cont.)**

Lvl	Class Abilities	Feats	Bluff	Clim	Disgu	Intim	Hide	List	MvSIInt	Slight	Spot	Tumb	Str	Dex	Con	Int	Wis	Cha
1	Sneak Attack Style (Arming Swd), Sneak Attack +1d6/+1d8, Trapfinding	Improved Init, Dodge	4	2	2	4	6	3	6	10	3	6	12	17	13	12	8	10
2	Eyes Of The Cat		5	3	2	5	7	4	7	11	4	7	12	17	13	12	8	10
3	Sneak Attack +2d6/+2d8, Trap Sense +1	Mobility	6	1	3	6	6	5	6	10	5	6	12	17	13	12	8	10
4	Sneak Attack Style (Sling), Light-Footed		7	2	4	6	8	6	8	12	6	8	12	18	13	12	8	10
5	Sneak Attack +3d6/+3d8	Point Blank Shot	8	3	4	7	9	7	9	13	7	9	12	18	13	12	8	10
6	Trap Sense +2, Special Ability (Crippling Strike)	Weapon Finesse	9	3	5	8	10	9	10	14	9	10	13	19	14	13	9	11
7	Sneak Attack +4d6/+4d8		10	4	6	8	11	10	11	15	10	11	13	19	14	13	9	11
8	Sneak Attack Style, Poison Use		11	5	6	9	13	11	13	17	11	13	13	20	14	13	9	11
9	Sneak Attack +5d6/+5d8, Trap Sense +3	Combat Expertise	12	5	7	10	14	12	14	18	12	14	13	20	14	13	9	11
10	Special Ability (Opportunist)	Improved Disarm	14	7	9	12	15	13	15	19	13	15	14	21	15	14	10	12
11	Sneak Attack +6d6/+6d8		15	8	10	13	16	14	16	20	14	16	14	21	15	14	10	12
12	Sneak Attack Style (Sap), Trap Sense +4	Quick Draw	16	9	11	14	17	15	17	21	15	17	14	21	16	14	10	12
13	Sneak Attack +7d6/+7d8		17	10	12	15	18	16	18	22	16	18	14	21	16	14	10	12
14	Special Ability (Sorcerous Prot.)		18	11	13	16	20	17	20	24	17	20	15	22	17	15	11	13
15	Sneak Attack +8d6/+8d8, Trap Sense +5	Improved Feint	19	12	14	17	21	18	21	25	18	21	15	22	17	15	11	13
16	Sneak Attack Style		20	13	15	18	22	19	22	26	19	22	15	23	17	15	11	13
17	Sneak Attack +9d6/+9d8		21	14	16	19	23	20	23	27	20	23	15	23	17	15	11	13
18	Trap Sense +6, Special Ability (Evasion)	Improved Critical (Arming Swd)	23	16	18	21	25	22	26	29	22	25	16	24	18	16	12	14
19	Sneak Attack +10d6/+10d8		24	17	19	22	27	23	27	30	23	26	16	24	18	16	12	14
20	Sneak Attack Style		25	19	20	23	28	24	28	31	24	27	16	25	18	16	12	14