

Hyborian Nomad

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	11	12	0	+4	30'	2	1d8+1	3	3	1d8+0	1	4/4/0	Scimitar (18/x2)	Bow, Hunting (x2)
2	19	12	13	0	+5	30'	3	1d8+1	3	4	1d8+0	1	5/5/0	Scimitar (18/x2)	Bow, Hunting (x2)
3	26	14	13	5	+5	30'	4	1d8+1	3	5	1d8+0	1	5/5/1	Scimitar (18/x2)	Bow, Hunting (x2)
4	33	15	15	5	+7	30'	5	1d8+1	3	7	1d8+0	1	6/7/1	Scimitar (18/x2)	Bow, Hunting (x2)
5	40	15	15	6	+7	25'	6	1d8+1	3	8	1d8+0	1	6/7/1	Scimitar (18/x2)	Bow, Hunting (x2)
6	47	17	16	6	+8	25'	8/3	1d8+2	4	9/4	1d12+2	7	7/8/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
7	54	17	16	6	+8	25'	9/4	1d8+2	4	10/5	1d12+2	7	7/8/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
8	62	18	17	7	+9	25'	10/5	1d8+2	4	11/6	1d12+2	7	9/9/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
9	70	18	17	7	+9	25'	11/6	1d8+2	4	12/7	1d12+2	7	9/9/3	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
10	78	19	19	5	+11	30'	12/7	1d8+2	4	14/9	1d12+2	7	10/11/4	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
11	81	19	19	5	+11	30'	13/8/3	1d8+2	4	15/10/5	1d12+2	7	10/11/4	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
12	84	21	20	5	+16	30'	15/10/5	1d8+3	5	16/11/6	1d12+3	8	11/12/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
13	87	21	20	5	+16	30'	16/11/6	1d8+3	5	17/12/7	1d12+3	8	11/12/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
14	90	22	21	5	+17	30'	17/12/7	1d8+3	5	18/13/8	1d12+3	8	13/13/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
15	93	22	21	5	+17	30'	19/14/9	1d8+3	7	19/14/9	1d12+3	8	13/13/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
16	96	23	23	5	+19	30'	20/15/10/5	1d8+3	7	21/16/11/6	1d12+3	8	14/15/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
17	99	23	23	5	+19	30'	21/16/11/6	1d8+3	7	22/17/12/7	1d12+3	8	14/15/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
18	102	25	24	5	+20	30'	23/18/13/8	1d8+4	8	23/18/13/8	1d12+4	9	15/16/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)
19	105	25	24	5	+20	30'	24/19/14/9	1d8+4	8	24/19/14/9	1d12+4	9	15/16/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)
20	108	26	26	5	+22	30'	25/20/15/10	1d8+4	8	26/21/16/1	1d12+4	9	16/18/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)

Hyborian Nomad (cont.)

Lvl	Class Abilities	Feats	Bluff	Climb	HdLAnn	Hide	Listen	MvSilnt	Ride	Srch	Spot	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Favoured Terrain +1, Born to the Saddle	Mounted Combat, Point Blank Shot	1	1	3	5	4	5	8	3	4	4	13	15	14	12	10	8
2	Bonus Feat (Mounted Archery)		1	2	4	5	5	5	11	3	4	5	13	15	14	12	10	8
3	Endurance	Precise Shot	1	0	4	4	5	4	12	3	5	6	13	15	14	12	10	8
4	Nomad Charge +1, Favoured Terrain +2		2	0	5	5	6	5	14	4	5	6	13	16	14	12	10	8
5	Mobility	Ride-by Attack	2	-2	6	3	6	2	15	4	6	6	13	16	14	12	10	8
6	Diehard	Exotic WP (Longbow, Bossonian)	4	-1	7	3	7	3	16	4	6	7	14	17	15	13	11	9
7	Bonus Feat (Spirited Charge)		4	0	8	4	7	3	17	4	6	8	14	17	15	13	11	9
8	Favoured Terrain +3		5	0	9	4	7	3	18	5	6	9	14	17	16	13	11	9
9	Second Favoured Terrain +1	Rapid Shot	6	0	9	5	8	4	18	5	7	9	14	17	16	13	11	9
10	Improved Mobility	Trample	6	4	10	10	10	8	19	6	9	11	15	18	17	14	12	10
11	Nomad Charge +2		7	4	11	10	10	9	19	7	10	12	15	18	17	14	12	10
12	Bonus Feat (Far Shot), Favoured Terrain +4	Improved Initiative	7	6	11	11	11	10	19	7	11	13	16	18	17	14	12	10
13	Born to the Saddle		8	6	12	12	12	10	19	8	12	13	16	18	17	14	12	10
14	Second Favoured Terrain +2		9	7	13	12	13	11	19	8	12	14	17	19	18	15	13	11
15	Greater Mobility	Combat Reflexes	9	7	14	13	13	12	19	9	13	15	17	19	18	15	13	11
16	Favoured Terrain +5		10	7	15	15	14	14	20	9	13	16	17	20	18	15	13	11
17	Bonus Feat (Stealthy)		11	8	16	18	15	17	20	9	13	16	17	20	18	15	13	11
18	Nomad Charge +3	Quick Draw	13	9	17	19	17	18	20	11	15	18	18	21	19	16	14	12
19	Second Favoured Terrain +3		13	10	18	20	18	18	20	12	16	19	18	21	19	16	14	12
20	Favoured Terrain +6, Mounted Mobility		14	11	19	21	19	20	21	12	17	20	18	22	19	16	14	12

Hyrkanian Nomad

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	11	12	0	+4	30'	2	1d8+1	3	4	1d8+0	1	4/4/0	Scimitar (18/x2)	Bow, Hunting (x2)
2	19	12	13	0	+5	30'	3	1d8+1	3	5	1d8+0	1	5/5/0	Scimitar (18/x2)	Bow, Hunting (x2)
3	26	14	13	5	+5	30'	4	1d8+1	3	6	1d10+1	3	5/5/1	Scimitar (18/x2)	Bow, Hyrkanian (19/x2)
4	33	15	15	5	+7	30'	5	1d8+1	3	8	1d10+1	3	6/7/1	Scimitar (18/x2)	Bow, Hyrkanian (19/x2)
5	40	15	15	6	+7	25'	6	1d8+1	3	9	1d10+1	3	6/7/1	Scimitar (18/x2)	Bow, Hyrkanian (19/x2)
6	47	17	16	6	+8	25'	8/3	1d8+2	4	11/6	1d10+2	5	7/8/2	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
7	54	17	16	6	+8	25'	9/4	1d8+2	4	12/7	1d10+2	5	7/8/2	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
8	62	18	17	7	+9	25'	10/5	1d8+2	4	13/8	1d10+2	5	9/9/2	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
9	70	18	17	7	+9	25'	11/6	1d8+2	4	14/9	1d10+2	5	9/9/3	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
10	78	19	19	5	+11	30'	12/7	1d8+2	4	16/11	1d10+2	5	10/11/4	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
11	81	19	19	5	+11	30'	13/8/3	1d8+2	4	17/12/7	1d10+2	5	10/11/4	Scimitar (18/x2)	Bow, Hyrkanian (+2) (19/x2)
12	84	21	20	5	+16	30'	15/10/5	1d8+3	5	18/13/8	1d10+3	6	11/12/5	Scimitar (18/x2)	Bow, Hyrkanian (+3) (19/x2)
13	87	21	20	5	+16	30'	16/11/6	1d8+3	5	19/14/9	1d10+3	6	11/12/5	Scimitar (18/x2)	Bow, Hyrkanian (+3) (19/x2)
14	90	22	21	5	+17	30'	17/12/7	1d8+3	5	20/15/10	1d10+3	6	13/13/5	Scimitar (18/x2)	Bow, Hyrkanian (+3) (19/x2)
15	93	22	21	5	+17	30'	19/14/9	1d8+3	7	21/16/11	1d10+3	6	13/13/6	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+3) (19/x2)
16	96	23	23	5	+19	30'	20/15/10/5	1d8+3	7	23/18/13/8	1d10+3	6	14/15/6	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+3) (19/x2)
17	99	23	23	5	+19	30'	21/16/11/6	1d8+3	7	24/19/14/9	1d10+3	6	14/15/6	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+3) (19/x2)
18	102	25	24	5	+20	30'	23/18/13/8	1d8+4	8	25/20/15/11	1d10+4	7	15/16/8	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+4) (19/x2)
19	105	25	24	5	+20	30'	24/19/14/9	1d8+4	8	26/21/16/11	1d10+4	7	15/16/8	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+4) (19/x2)
20	108	26	26	5	+22	30'	25/20/15/10	1d8+4	8	28/23/18/11	1d10+4	7	16/18/8	Scimitar, Akbitanan (18/x2)	Bow, Hyrkanian (+4) (19/x2)

Hyrkanian Nomad (cont.)

Lvl	Class Abilities	Feats	Bluff	Climb	HdLAnn	Hide	Listen	MvSilnt	Ride	Srch	Spot	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Favoured Terrain +1, Born to the Saddle	Mounted Combat, Point Blank Shot	1	1	1	2	2	4	8	3	2	6	13	15	14	12	10	8
2	Bonus Feat (Mounted Archery)		1	2	2	2	3	4	9	3	2	7	13	15	14	12	10	8
3	Endurance	Precise Shot	1	0	2	1	3	3	10	3	3	8	13	15	14	12	10	8
4	Nomad Charge +1, Favoured Terrain +2		2	0	3	2	4	4	12	4	3	8	13	16	14	12	10	8
5	Mobility	Ride-by Attack	2	-2	4	0	4	1	15	4	4	8	13	16	14	12	10	8
6	Diehard	Weapon Focus (Hyrkanian Bow)	4	-1	5	0	5	2	16	4	4	9	14	17	15	13	11	9
7	Bonus Feat (Spirited Charge)		4	0	6	1	5	2	17	4	4	10	14	17	15	13	11	9
8	Favoured Terrain +3		5	0	7	1	5	2	18	5	4	11	14	17	16	13	11	9
9	Second Favoured Terrain +1	Rapid Shot	6	0	7	2	6	2	19	5	5	11	14	17	16	13	11	9
10	Improved Mobility	Trample	6	4	8	7	8	6	21	6	6	13	15	18	17	14	12	10
11	Nomad Charge +2		7	4	9	7	8	7	21	7	7	14	15	18	17	14	12	10
12	Bonus Feat (Far Shot), Favoured Terrain +4	Improved Initiative	7	6	9	8	9	8	21	7	8	15	16	18	17	14	12	10
13	Born to the Saddle		8	6	10	9	10	8	21	8	9	15	16	18	17	14	12	10
14	Second Favoured Terrain +2		9	7	11	9	11	9	21	8	9	16	17	19	18	15	13	11
15	Greater Mobility	Combat Reflexes	9	7	12	10	11	10	21	9	10	17	17	19	18	15	13	11
16	Favoured Terrain +5		10	7	13	12	12	12	22	9	10	18	17	20	18	15	13	11
17	Bonus Feat (Stealthy)		11	8	14	15	13	15	22	9	10	18	17	20	18	15	13	11
18	Nomad Charge +3	Quick Draw	13	9	15	16	15	16	22	11	12	20	18	21	19	16	14	12
19	Second Favoured Terrain +3		13	10	16	17	16	16	22	12	13	21	18	21	19	16	14	12
20	Favoured Terrain +6, Mounted Mobility		14	11	17	18	17	18	23	12	14	22	18	22	19	16	14	12

Ghanata Nomad

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	11	12	0	+4	30'	2	1d8+2	3	3	1d8+0	1	4/4/0	Scimitar (18/x2)	Bow, Hunting (x2)
2	19	12	13	0	+5	30'	3	1d8+2	3	4	1d8+0	1	5/5/0	Scimitar (18/x2)	Bow, Hunting (x2)
3	26	14	13	5	+5	30'	4	1d8+2	3	5	1d8+0	1	5/5/1	Scimitar (18/x2)	Bow, Hunting (x2)
4	33	15	15	5	+7	30'	5	1d8+2	3	7	1d8+0	1	6/7/1	Scimitar (18/x2)	Bow, Hunting (x2)
5	40	15	15	6	+7	25'	6	1d8+2	3	8	1d8+0	1	6/7/1	Scimitar (18/x2)	Bow, Hunting (x2)
6	47	17	16	6	+8	25'	8/3	1d8+3	4	9/4	1d12+2	7	7/8/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
7	54	17	16	6	+8	25'	9/4	1d8+3	4	10/5	1d12+2	7	7/8/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
8	62	18	17	7	+9	25'	10/5	1d8+3	4	11/6	1d12+2	7	9/9/2	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
9	70	18	17	7	+9	25'	11/6	1d8+3	4	12/7	1d12+2	7	9/9/3	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
10	78	19	19	5	+11	30'	12/7	1d8+3	4	14/9	1d12+2	7	10/11/4	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
11	81	19	19	5	+11	30'	13/8/3	1d8+3	4	15/10/5	1d12+2	7	10/11/4	Scimitar (18/x2)	Longbow, Bossonian (+2) (x3)
12	84	21	20	5	+16	30'	15/10/5	1d8+4	5	16/11/6	1d12+3	8	11/12/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
13	87	21	20	5	+16	30'	16/11/6	1d8+4	5	17/12/7	1d12+3	8	11/12/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
14	90	22	21	5	+17	30'	17/12/7	1d8+4	5	18/13/8	1d12+3	8	13/13/5	Scimitar (18/x2)	Longbow, Bossonian (+3) (x3)
15	93	22	21	5	+17	30'	19/14/9	1d8+4	7	19/14/9	1d12+3	8	13/13/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
16	96	23	23	5	+19	30'	20/15/10/5	1d8+4	7	21/16/11/6	1d12+3	8	14/15/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
17	99	23	23	5	+19	30'	21/16/11/6	1d8+4	7	22/17/12/7	1d12+3	8	14/15/6	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+3) (x3)
18	102	25	24	5	+20	30'	23/18/13/8	1d8+5	8	23/18/13/8	1d12+4	9	15/16/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)
19	105	25	24	5	+20	30'	24/19/14/9	1d8+5	8	24/19/14/9	1d12+4	9	15/16/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)
20	108	26	26	5	+22	30'	25/20/15/10	1d8+5	8	26/21/16/1	1d12+4	9	16/18/8	Scimitar, Akbitanan (18/x2)	Longbow, Bossonian (+4) (x3)

Ghanata Nomad (cont.)

Lvl	Class Abilities	Feats	Bluff	Climb	HdLAnn	Hide	Listen	MvSilnt	Ride	Srch	Spot	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Favoured Terrain +1, Born to the Saddle	Mounted Combat, Point Blank Shot	1	1	1	4	2	4	9	3	4	6	13	15	14	12	10	8
2	Bonus Feat (Mounted Archery)		1	2	2	4	3	4	10	3	4	7	13	15	14	12	10	8
3	Endurance	Precise Shot	1	0	2	3	3	3	11	3	5	8	13	15	14	12	10	8
4	Nomad Charge +1, Favoured Terrain +2		2	0	3	4	4	4	13	4	5	8	13	16	14	12	10	8
5	Mobility	Ride-by Attack	2	-2	4	2	4	1	16	4	6	8	13	16	14	12	10	8
6	Diehard	Exotic WP (Longbow, Bossonian)	4	-1	5	2	5	2	17	4	6	9	14	17	15	13	11	9
7	Bonus Feat (Spirited Charge)		4	0	6	3	5	2	18	4	6	10	14	17	15	13	11	9
8	Favoured Terrain +3		5	0	7	3	5	2	19	5	6	11	14	17	16	13	11	9
9	Second Favoured Terrain +1	Rapid Shot	6	0	7	4	6	3	19	5	7	11	14	17	16	13	11	9
10	Improved Mobility	Trample	6	4	8	9	8	7	20	6	9	13	15	18	17	14	12	10
11	Nomad Charge +2		7	4	9	9	8	8	20	7	10	14	15	18	17	14	12	10
12	Bonus Feat (Far Shot), Favoured Terrain +4	Improved Initiative	7	6	9	10	9	9	20	7	11	15	16	18	17	14	12	10
13	Born to the Saddle		8	6	10	11	10	9	20	8	12	15	16	18	17	14	12	10
14	Second Favoured Terrain +2		9	7	11	11	11	10	20	8	12	16	17	19	18	15	13	11
15	Greater Mobility	Combat Reflexes	9	7	12	12	11	11	20	9	13	17	17	19	18	15	13	11
16	Favoured Terrain +5		10	7	13	14	12	13	21	9	13	18	17	20	18	15	13	11
17	Bonus Feat (Stealthy)		11	8	14	17	13	16	21	9	13	18	17	20	18	15	13	11
18	Nomad Charge +3	Quick Draw	13	9	15	18	15	17	21	11	15	20	18	21	19	16	14	12
19	Second Favoured Terrain +3		13	10	16	19	16	17	21	12	16	21	18	21	19	16	14	12
20	Favoured Terrain +6, Mounted Mobility		14	11	17	20	17	19	22	12	17	22	18	22	19	16	14	12

Shemite Nomad

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	11	12	0	+4	30'	2	1d8+1	3	4	1d8+0	1	3/3/-1	Scimitar (18/x2)	Bow, Hunting (x2)
2	19	12	13	0	+5	30'	3	1d8+1	3	5	1d8+0	1	4/4/-1	Scimitar (18/x2)	Bow, Hunting (x2)
3	26	14	13	5	+5	30'	4	1d8+1	3	6	1d10+0	4	4/4/0	Scimitar (18/x2)	Bow, Shemite (x3)
4	33	15	15	5	+7	30'	5	1d8+1	3	8	1d10+0	4	5/6/0	Scimitar (18/x2)	Bow, Shemite (x3)
5	40	15	15	6	+7	25'	6	1d8+1	3	9	1d10+0	4	5/6/0	Scimitar (18/x2)	Bow, Shemite (x3)
6	47	17	16	6	+8	25'	8/3	1d8+2	4	11/6	1d10+2	6	6/7/1	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
7	54	17	16	6	+8	25'	9/4	1d8+2	4	12/7	1d10+2	6	6/7/1	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
8	62	18	17	7	+9	25'	10/5	1d8+2	4	13/8	1d10+2	6	8/8/1	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
9	70	18	17	7	+9	25'	11/6	1d8+2	4	14/9	1d10+2	6	8/8/2	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
10	78	19	19	5	+11	30'	12/7	1d8+2	4	16/11	1d10+2	6	9/10/3	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
11	81	19	19	5	+11	30'	13/8/3	1d8+2	4	17/12/7	1d10+2	6	9/10/3	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
12	84	21	20	5	+16	30'	15/10/5	1d8+3	5	18/13/8	1d10+3	7	10/11/4	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
13	87	21	20	5	+16	30'	16/11/6	1d8+3	5	19/14/9	1d10+3	7	10/11/4	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
14	90	22	21	5	+17	30'	17/12/7	1d8+3	5	20/15/10	1d10+3	7	12/12/4	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
15	93	22	21	5	+17	30'	19/14/9	1d8+3	7	21/16/11	1d10+3	7	12/12/5	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
16	96	23	23	5	+19	30'	20/15/10/5	1d8+3	7	23/18/13/8	1d10+3	7	13/14/5	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
17	99	23	23	5	+19	30'	21/16/11/6	1d8+3	7	24/19/14/9	1d10+3	7	13/14/5	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
18	102	25	24	5	+20	30'	23/18/13/8	1d8+4	8	25/20/15/11	1d10+4	8	14/15/7	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)
19	105	25	24	5	+20	30'	24/19/14/9	1d8+4	8	26/21/16/11	1d10+4	8	14/15/7	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)
20	108	26	26	5	+22	30'	25/20/15/10	1d8+4	8	28/23/18/11	1d10+4	8	15/17/7	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)

Shemite Nomad (cont.)

Lvl	Class Abilities	Feats	Bluff	Climb	HdLAnn	Hide	Listen	MvSilnt	Ride	Srch	Spot	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Favoured Terrain +1, Born to the Saddle	Mounted Combat, Point Blank Shot	3	1	1	2	2	4	8	3	6	6	13	15	14	12	10	8
2	Bonus Feat (Mounted Archery)		3	2	2	2	3	4	9	3	6	7	13	15	14	12	10	8
3	Endurance	Precise Shot	3	0	2	1	3	3	10	3	7	8	13	15	14	12	10	8
4	Nomad Charge +1, Favoured Terrain +2		4	0	3	2	4	4	12	4	7	8	13	16	14	12	10	8
5	Mobility	Ride-by Attack	4	-2	4	0	4	1	15	4	8	8	13	16	14	12	10	8
6	Diehard	Weapon Focus (Bow, Shemite)	6	-1	5	0	5	2	16	4	8	9	14	17	15	13	11	9
7	Bonus Feat (Spirited Charge)		6	0	6	1	5	2	17	4	8	10	14	17	15	13	11	9
8	Favoured Terrain +3		7	0	7	1	5	2	18	5	8	11	14	17	16	13	11	9
9	Second Favoured Terrain +1	Rapid Shot	8	0	7	2	6	3	18	5	9	11	14	17	16	13	11	9
10	Improved Mobility	Trample	8	4	8	7	8	7	19	7	10	13	15	18	17	14	12	10
11	Nomad Charge +2		9	4	9	7	8	8	19	8	11	14	15	18	17	14	12	10
12	Bonus Feat (Far Shot), Favoured Terrain +4	Improved Initiative	9	6	9	8	9	9	19	8	12	15	16	18	17	14	12	10
13	Born to the Saddle		10	6	10	9	10	9	19	9	13	15	16	18	17	14	12	10
14	Second Favoured Terrain +2		11	7	11	9	11	10	19	9	13	16	17	19	18	15	13	11
15	Greater Mobility	Combat Reflexes	11	7	12	10	11	11	19	10	14	17	17	19	18	15	13	11
16	Favoured Terrain +5		12	7	13	12	12	13	20	10	14	18	17	20	18	15	13	11
17	Bonus Feat (Stealthy)		13	8	14	15	13	16	20	10	14	18	17	20	18	15	13	11
18	Nomad Charge +3	Quick Draw	15	9	15	16	15	17	20	12	16	20	18	21	19	16	14	12
19	Second Favoured Terrain +3		15	10	16	17	16	17	20	13	17	21	18	21	19	16	14	12
20	Favoured Terrain +6, Mounted Mobility		16	11	17	18	17	19	21	13	18	22	18	22	19	16	14	12

Aphaki Nomad

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	11	12	0	+4	30'	3	1d8+2	3	3	1d8+0	1	4/4/0	Scimitar (18/x2)	Bow, Hunting (x2)
2	19	12	13	0	+5	30'	4	1d8+2	3	4	1d8+0	1	5/5/0	Scimitar (18/x2)	Bow, Hunting (x2)
3	26	14	13	5	+5	30'	5	1d8+2	3	5	1d10+0	4	5/5/1	Scimitar (18/x2)	Bow, Shemite (x3)
4	33	15	15	5	+7	30'	6	1d8+2	3	7	1d10+0	4	6/7/1	Scimitar (18/x2)	Bow, Shemite (x3)
5	40	15	15	6	+7	25'	7	1d8+2	3	8	1d10+0	4	6/7/1	Scimitar (18/x2)	Bow, Shemite (x3)
6	47	17	16	6	+8	25'	9/4	1d8+3	4	10/5	1d10+2	6	7/8/2	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
7	54	17	16	6	+8	25'	10/5	1d8+3	4	11/6	1d10+2	6	7/8/2	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
8	62	18	17	7	+9	25'	11/6	1d8+3	4	12/7	1d10+2	6	9/9/2	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
9	70	18	17	7	+9	25'	12/7	1d8+3	4	13/8	1d10+2	6	9/9/3	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
10	78	19	19	5	+11	30'	13/8	1d8+3	4	15/10	1d10+2	6	10/11/4	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
11	81	19	19	5	+11	30'	14/9/4	1d8+3	4	16/11/6	1d10+2	6	10/11/4	Scimitar (18/x2)	Bow, Shemite (+2) (x3)
12	84	21	20	5	+16	30'	16/11/6	1d8+4	5	17/12/7	1d10+3	7	11/12/5	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
13	87	21	20	5	+16	30'	17/12/7	1d8+4	5	18/13/8	1d10+3	7	11/12/5	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
14	90	22	21	5	+17	30'	18/13/8	1d8+4	5	19/14/9	1d10+3	7	13/13/5	Scimitar (18/x2)	Bow, Shemite (+3) (x3)
15	93	22	21	5	+17	30'	20/15/10	1d8+4	7	20/15/10	1d10+3	7	13/13/6	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
16	96	23	23	5	+19	30'	21/16/11/6	1d8+4	7	22/17/12/7	1d10+3	7	14/15/6	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
17	99	23	23	5	+19	30'	22/17/12/7	1d8+4	7	23/18/13/8	1d10+3	7	14/15/6	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+3) (x3)
18	102	25	24	5	+20	30'	24/19/14/9	1d8+5	8	24/19/14/9	1d10+4	8	15/16/8	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)
19	105	25	24	5	+20	30'	25/20/15/10	1d8+5	8	25/20/15/10	1d10+4	8	15/16/8	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)
20	108	26	26	5	+22	30'	26/21/16/11	1d8+5	8	27/22/17/11	1d10+4	8	16/18/8	Scimitar, Akbitanan (18/x2)	Bow, Shemite (+4) (x3)

Aphaki Nomad (cont.)

Lvl	Class Abilities	Feats	Bluff	Climb	HdLAnn	Hide	Listen	MvSilnt	Ride	Srch	Spot	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Favoured Terrain +1, Born to the Saddle	Mounted Combat, Point Blank Shot	3	1	3	2	2	4	8	3	4	6	13	15	14	12	10	8
2	Bonus Feat (Mounted Archery)		3	2	4	2	3	4	11	3	4	7	13	15	14	12	10	8
3	Endurance	Precise Shot	3	0	4	1	3	3	12	3	5	8	13	15	14	12	10	8
4	Nomad Charge +1, Favoured Terrain +2		4	0	5	2	4	4	14	4	5	8	13	16	14	12	10	8
5	Mobility	Ride-by Attack	4	-2	6	0	4	1	15	4	6	8	13	16	14	12	10	8
6	Diehard	Weapon Focus (Bow, Shemite)	6	-1	7	0	5	2	16	4	6	9	14	17	15	13	11	9
7	Bonus Feat (Spirited Charge)		6	0	8	1	5	2	17	4	6	10	14	17	15	13	11	9
8	Favoured Terrain +3		7	0	9	1	5	2	18	5	6	11	14	17	16	13	11	9
9	Second Favoured Terrain +1	Rapid Shot	8	0	9	2	6	3	18	5	7	11	14	17	16	13	11	9
10	Improved Mobility	Trample	8	4	10	7	8	7	19	6	9	13	15	18	17	14	12	10
11	Nomad Charge +2		9	4	11	7	8	8	19	7	10	14	15	18	17	14	12	10
12	Bonus Feat (Far Shot), Favoured Terrain +4	Improved Initiative	9	6	11	8	9	9	19	7	11	15	16	18	17	14	12	10
13	Born to the Saddle		10	6	12	9	10	9	19	8	12	15	16	18	17	14	12	10
14	Second Favoured Terrain +2		11	7	13	9	11	10	19	8	12	16	17	19	18	15	13	11
15	Greater Mobility	Combat Reflexes	11	7	14	10	11	11	19	9	13	17	17	19	18	15	13	11
16	Favoured Terrain +5		12	7	15	12	12	13	20	9	13	18	17	20	18	15	13	11
17	Bonus Feat (Stealthy)		13	8	16	15	13	16	20	9	13	18	17	20	18	15	13	11
18	Nomad Charge +3	Quick Draw	15	9	17	16	15	17	20	11	15	20	18	21	19	16	14	12
19	Second Favoured Terrain +3		15	10	18	17	16	17	20	12	16	21	18	21	19	16	14	12
20	Favoured Terrain +6, Mounted Mobility		16	11	19	18	17	19	21	12	17	22	18	22	19	16	14	12