

**Cimmerian Barbarian**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	13	12	0	+8	30'	4	1d10+4	6	3	1d8+0	1	3/4/2	Broad Sword (19/x2)	Bow, Hunting (x2)
2	17	14	12	2	+9	30'	5	1d10+4	6	4	1d8+0	1	4/5/2	Broad Sword (19/x2)	Bow, Hunting (x2)
3	23	16	13	2	+9	30'	6	1d10+4	6	5	1d8+0	1	4/5/3	Broad Sword (19/x2)	Bow, Hunting (x2)
4	29	18	13	4	+10	30'	8	1d10+6	7	6	1d8+0	1	5/6/3	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	18	13	4	+10	30'	9	1d10+6	7	7	1d8+0	1	5/6/3	Broad Sword (19/x2)	Bow, Hunting (x2)
6	42	19	14	4	+11	30'	10/5	1d10+6	7	8/3	1d8+0	1	7/7/4	Broad Sword (19/x2)	Bow, Hunting (x2)
7	49	20	14	5	+11	30'	11/6	1d10+6	7	9/4	1d10+4	7	7/7/4	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
8	56	21	15	5	+12	30'	12/7	1d10+6	7	10/5	1d10+4	7	8/8/4	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
9	63	21	15	5	+12	30'	13/8	1d10+6	7	11/6	1d10+4	7	8/8/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
10	71	23	16	6	+14	30'	15/10	1d10+7	8	13/8	1d10+5	8	10/10/6	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
11	74	24	17	6	+14	30'	16/11/6	1d10+7	8	14/9/4	1d10+5	8	10/10/6	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
12	77	25	17	6	+15	30'	17/12/7	1d10+7	8	15/10/5	1d10+5	8	11/11/7	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
13	80	25	17	8	+15	25'	19/14/9	1d10+7	10	16/11/6	1d10+5	8	11/11/7	Broad Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+5) (19/x2)
14	83	27	18	8	+16	25'	21/16/11	1d10+9	11	17/12/7	1d10+6	9	12/12/7	Broad Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+6) (19/x2)
15	86	28	18	8	+16	25'	22/17/12	1d10+9	11	18/13/8	1d12+6	11	12/12/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
16	89	29	19	9	+17	25'	23/18/13/8	1d10+9	11	19/14/9/4	1d12+6	11	13/13/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
17	92	29	19	9	+17	25'	24/19/14/9	1d10+9	11	20/15/10/5	1d12+6	11	13/13/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
18	95	31	20	9	+19	25'	26/21/16/11	1d10+10	12	22/17/12/7	1d12+7	12	15/15/10	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+7) (x3)
19	98	32	21	10	+19	25'	27/22/17/12	1d10+10	12	23/18/13/8	1d12+7	12	15/15/10	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+7) (x3)
20	101	33	21	10	+20	25'	28/23/18/13	1d10+10	12	24/19/14/9	1d12+7	12	16/16/10	Broad Sword, Akbitanan (15/x2)	Longbow, Bossonian (+7) (x3)

**Cimmerian Barbarian (cont.)**

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	8	4	1	3	3	5	2	4	3	4	17	14	13	8	12	8
2	Bite Sword, Crimson Mist		7	3	1	4	3	4	2	4	3	4	17	14	13	8	12	8
3	Trap Sense +1, Endurance	Parry	8	3	1	4	3	4	2	5	3	5	17	14	13	8	12	8
4	Uncanny Dodge		9	4	2	5	3	4	3	5	4	5	18	14	13	8	12	8
5	Mobility	Cleave	9	4	2	5	4	4	3	5	5	6	18	14	13	8	12	8
6	Trap Sense +2, Diehard	Quick Draw	9	5	4	5	4	5	4	5	5	6	19	15	14	9	13	9
7	Versatility (no penalty)		7	3	4	4	5	3	4	6	3	7	19	15	14	9	13	9
8	Improved Uncanny Dodge		8	4	4	4	5	4	4	6	4	7	19	15	15	9	13	9
9	Trap Sense +3	Point Blank Shot	9	4	5	4	5	4	4	7	4	8	19	15	15	9	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	10	6	6	6	6	6	5	8	5	9	20	16	16	10	14	10
11	Greater Crimson Mist		11	6	6	6	7	6	5	9	5	10	20	16	16	10	14	10
12	Trap Sense +4	Greater Sunder	11	6	7	6	7	7	6	10	5	10	21	16	16	10	14	10
13	Damage Reduction 2/-		10	5	8	5	8	6	6	11	4	11	21	16	16	10	14	10
14	Versatility (double threat range)		12	6	8	7	8	6	6	11	6	11	22	17	17	11	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	13	6	9	7	9	6	6	11	6	12	22	17	17	11	15	11
16	Damage Reduction 3/-		13	7	9	8	9	7	7	11	6	12	23	17	17	11	15	11
17	Unconquerable		14	7	9	8	10	7	7	12	6	13	23	17	17	11	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	15	9	11	10	11	9	9	13	7	14	24	18	18	12	16	12
19	Damage Reduction 4/-		16	9	12	10	12	9	9	14	7	15	24	18	18	12	16	12
20	Versatility (triple threat range)		17	10	12	11	12	10	9	14	8	15	25	18	18	12	16	12

### Himelian Tribesman Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	13	12	12	0	+8	30'	3	1d12+3	3	3	1d8+2	1	3/4/1	Knife, Zhaibar (x2)	Spear, Hunting (x2)
2	19	13	12	2	+9	30'	4	1d12+3	3	4	1d8+2	1	4/5/1	Knife, Zhaibar (x2)	Spear, Hunting (x2)
3	25	14	13	2	+9	30'	5	1d12+3	3	5	1d8+2	1	4/5/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
4	31	16	13	4	+10	30'	7	1d12+4	4	6	1d8+3	1	5/6/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
5	37	16	13	4	+10	30'	8	1d12+4	4	7	1d8+3	1	5/6/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
6	44	17	14	4	+11	30'	9/4	1d12+4	4	8/3	1d8+3	1	7/7/3	Knife, Zhaibar (x2)	Spear, Hunting (x2)
7	51	18	14	5	+11	30'	10/5	1d12+4	4	9/4	1d10+3	6	7/7/3	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
8	58	19	15	5	+12	30'	11/6	1d12+4	4	10/5	1d10+3	6	8/8/3	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
9	65	19	15	5	+12	30'	12/7	1d12+4	4	11/6	1d10+3	6	8/8/4	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
10	73	21	16	6	+14	30'	14/9	1d8+6	6	13/8	1d10+4	7	10/10/5	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
11	76	22	17	6	+14	30'	15/10/5	1d8+6	6	14/9/4	1d10+4	7	10/10/5	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
12	79	23	17	6	+15	30'	16/11/6	1d8+6	6	15/10/5	1d10+4	7	11/11/6	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
13	82	23	17	8	+15	25'	17/12/7	1d8+6	6	16/11/6	1d10+4	7	11/11/6	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
14	85	25	18	8	+16	25'	19/14/9	1d8+7	7	17/12/7	1d10+5	8	12/12/6	Scimitar (15/x2)	Bow, Hyrkanian (+5) (19/x2)
15	88	26	18	8	+16	25'	21/16/11	1d8+7	9	18/13/8	1d12+5	10	12/12/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
16	91	27	19	9	+17	25'	22/17/12/7	1d8+7	9	19/14/9/4	1d12+5	10	13/13/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
17	94	27	19	9	+17	25'	23/18/13/8	1d8+7	9	20/15/10/5	1d12+5	10	13/13/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
18	97	29	20	9	+19	25'	25/20/15/10	1d8+9	10	22/17/12/7	1d12+6	11	15/15/9	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)
19	100	30	21	10	+19	25'	26/21/16/11	1d8+9	10	23/18/13/8	1d12+6	11	15/15/9	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)
20	103	31	21	10	+20	25'	27/22/17/12	1d8+9	10	24/19/14/9	1d12+6	11	16/16/9	Scimitar, Akbitanan (12/x2)	Longbow, Bossonian (+6) (x3)

### Himelian Tribesman Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	6	7	1	2	4	7	2	4	2	3	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		5	6	1	3	4	6	2	4	3	3	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	6	6	1	3	5	6	2	5	3	4	15	14	13	10	12	8
4	Uncanny Dodge		7	7	2	4	5	7	3	5	4	4	16	14	13	10	12	8
5	Mobility	Stealthy	7	9	2	5	6	9	3	5	5	5	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	7	10	4	5	6	10	4	5	5	5	17	15	14	11	13	9
7	Versatility (no penalty)		5	8	4	4	7	8	4	6	3	6	17	15	14	11	13	9
8	Improved Uncanny Dodge		6	9	4	4	7	9	4	6	4	6	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	7	9	5	4	7	9	4	7	4	7	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	8	11	6	6	8	11	6	8	5	8	18	16	16	12	14	10
11	Greater Crimson Mist		9	11	6	6	9	11	6	9	6	9	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	9	12	7	6	9	12	7	10	6	9	19	16	16	12	14	10
13	Damage Reduction 2/-		8	11	8	6	10	11	7	11	5	10	19	16	16	12	14	10
14	Versatility (double threat range)		10	12	8	8	10	12	7	11	7	10	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	11	12	9	8	11	12	7	12	7	11	20	17	17	13	15	11
16	Damage Reduction 3/-		11	13	10	9	11	13	8	12	7	11	21	17	17	13	15	11
17	Unconquerable		12	13	10	9	12	13	8	13	8	12	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	13	15	12	11	14	15	10	14	9	13	22	18	18	14	16	12
19	Damage Reduction 4/-		14	15	13	11	15	15	10	15	10	14	22	18	18	14	16	12
20	Versatility (triple threat range)		15	16	13	12	16	16	10	15	11	14	23	18	18	14	16	12

### Hyborian Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	12	0	+8	30'	3	1d8+3	5	3	1d8+0	1	3/4/1	Broad Sword (19/x2)	Bow, Hunting (x2)
2	17	13	12	2	+9	30'	4	1d8+3	5	4	1d8+0	1	4/5/1	Broad Sword (19/x2)	Bow, Hunting (x2)
3	23	15	13	2	+9	30'	5	1d8+3	5	5	1d8+0	1	4/5/2	Broad Sword (19/x2)	Bow, Hunting (x2)
4	29	17	13	4	+10	30'	7	1d8+4	6	6	1d8+0	1	5/6/2	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	17	13	4	+10	30'	8	2d10+4	7	7	1d8+0	1	5/6/2	Great Sword (19/x2)	Bow, Hunting (x2)
6	42	18	14	4	+11	30'	9/4	2d10+4	7	8/3	1d8+0	1	7/7/3	Great Sword (19/x2)	Bow, Hunting (x2)
7	49	19	14	5	+11	30'	10/5	2d10+4	7	9/4	1d10+3	6	7/7/3	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	15	5	+12	30'	11/6	2d10+4	7	10/5	1d10+3	6	8/8/3	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	15	5	+12	30'	12/7	2d10+4	7	11/6	1d10+3	6	8/8/4	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	16	6	+14	30'	14/9	2d10+6	8	13/8	1d10+4	7	10/10/5	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	17	6	+14	30'	15/10/5	2d10+6	8	14/9/4	1d10+4	7	10/10/5	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	17	6	+15	30'	16/11/6	2d10+6	8	15/10/5	1d10+4	7	11/11/6	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	17	8	+15	25'	18/13/8	2d10+6	10	16/11/6	1d10+4	7	11/11/6	Great Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	18	8	+16	25'	20/15/10	2d10+7	11	17/12/7	1d10+5	8	12/12/6	Great Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	18	8	+16	25'	21/16/11	2d10+7	11	18/13/8	1d12+5	10	12/12/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	89	28	19	9	+17	25'	22/17/12/7	2d10+7	11	19/14/9/4	1d12+5	10	13/13/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	92	28	19	9	+17	25'	23/18/13/8	2d10+7	11	20/15/10/5	1d12+5	10	13/13/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	95	30	20	9	+19	25'	25/20/15/10	2d10+9	12	22/17/12/7	1d12+6	11	15/15/9	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	98	31	21	10	+19	25'	26/21/16/11	2d10+9	12	23/18/13/8	1d12+6	11	15/15/9	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	101	32	21	10	+20	25'	27/22/17/12	2d10+9	12	24/19/14/9	1d12+6	11	16/16/9	Great Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

### Hyborian Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	4	4	3	4	6	4	4	6	4	3	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		3	3	3	5	6	3	4	6	5	3	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	4	3	3	5	7	3	4	7	5	4	15	14	13	10	12	8
4	Uncanny Dodge		5	4	4	6	7	4	5	7	6	4	16	14	13	10	12	8
5	Mobility	Cleave	5	4	4	7	8	4	5	7	7	5	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	5	5	6	7	8	5	6	7	7	5	17	15	14	11	13	9
7	Versatility (no penalty)		3	3	6	6	9	3	6	8	5	6	17	15	14	11	13	9
8	Improved Uncanny Dodge		4	4	6	6	9	4	6	8	6	6	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	5	4	7	6	9	4	6	9	6	7	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	6	8	8	10	6	8	10	7	8	18	16	16	12	14	10
11	Greater Crimson Mist		7	6	8	8	11	6	8	11	8	9	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	7	7	9	8	11	7	9	12	8	9	19	16	16	12	14	10
13	Damage Reduction 2/-		6	6	10	8	12	6	9	13	7	10	19	16	16	12	14	10
14	Versatility (double threat range)		8	7	10	10	12	7	9	13	9	10	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	7	11	10	13	7	9	14	9	11	20	17	17	13	15	11
16	Damage Reduction 3/-		9	8	12	11	13	8	10	14	9	11	21	17	17	13	15	11
17	Unconquerable		10	8	12	11	14	8	10	15	10	12	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	10	14	13	16	10	12	16	11	13	22	18	18	14	16	12
19	Damage Reduction 4/-		12	10	15	13	17	10	12	17	12	14	22	18	18	14	16	12
20	Versatility (triple threat range)		13	11	15	14	18	11	12	17	13	14	23	18	18	14	16	12

**Kushite Barbarian**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	12	0	+8	30'	4	2d4+3	4	3	1d8+2	1	3/4/1	Spear, War (x3)	Bow, Hunting (x2)
2	17	13	12	2	+9	30'	5	2d4+3	4	4	1d8+2	1	4/5/1	Spear, War (x3)	Bow, Hunting (x2)
3	23	15	13	2	+9	30'	6	2d4+3	4	5	1d8+2	1	4/5/2	Spear, War (x3)	Bow, Hunting (x2)
4	29	17	13	4	+10	30'	8	2d4+4	5	6	1d8+3	1	5/6/2	Spear, War (x3)	Bow, Hunting (x2)
5	35	17	13	4	+10	30'	9	2d4+4	5	7	1d8+3	1	5/6/2	Spear, War (x3)	Bow, Hunting (x2)
6	42	18	14	4	+11	30'	10/5	2d4+4	5	8/3	1d8+3	1	7/7/3	Spear, War (x3)	Bow, Hunting (x2)
7	49	19	14	5	+11	30'	11/6	2d4+7	5	9/4	1d10+3	6	7/7/3	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	15	5	+12	30'	12/7	2d4+7	5	10/5	1d10+3	6	8/8/3	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	15	5	+12	30'	13/8	2d4+7	5	11/6	1d10+3	6	8/8/4	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	16	6	+14	30'	15/10	2d4+9	6	13/8	1d10+4	7	10/10/5	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	17	6	+14	30'	16/11/6	2d4+9	6	14/9/4	1d10+4	7	10/10/5	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	17	6	+15	30'	17/12/7	2d4+9	6	15/10/5	1d10+4	7	11/11/6	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	17	8	+15	25'	19/14/9	2d4+9	8	16/11/6	1d10+4	7	11/11/6	Spear, War, Akbitanan (x3)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	18	8	+16	25'	21/16/11	2d4+10	9	17/12/7	1d10+5	8	12/12/6	Spear, War, Akbitanan (19/x3)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	18	8	+16	25'	22/17/12	2d4+10	9	18/13/8	1d12+5	10	12/12/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
16	89	28	19	9	+17	25'	23/18/13/8	2d4+10	9	19/14/9/4	1d12+5	10	13/13/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
17	92	28	19	9	+17	25'	24/19/14/9	2d4+10	9	20/15/10/5	1d12+5	10	13/13/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
18	95	30	20	9	+19	25'	26/21/16/11	2d4+12	10	22/17/12/7	1d12+6	11	15/15/9	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+6) (x3)
19	98	31	21	10	+19	25'	27/22/17/12	2d4+12	10	23/18/13/8	1d12+6	11	15/15/9	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+6) (x3)
20	101	32	21	10	+20	25'	28/23/18/13	2d4+12	10	24/19/14/9	1d12+6	11	16/16/9	Spear, War, Akbitanan (18/x3)	Longbow, Bossonian (+6) (x3)

**Kushite Barbarian (cont.)**

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Weapon Focus	4	6	1	2	4	6	2	4	2	5	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		3	5	1	3	4	5	2	4	3	5	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	4	5	1	3	5	5	2	5	3	6	15	14	13	10	12	8
4	Uncanny Dodge		5	6	2	4	5	6	3	5	4	6	16	14	13	10	12	8
5	Mobility	Cleave	5	6	2	5	6	6	3	5	5	7	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Weapon Specialization	5	7	4	5	6	7	4	5	5	7	17	15	14	11	13	9
7	Versatility (no penalty)		3	5	4	4	7	5	4	6	3	8	17	15	14	11	13	9
8	Improved Uncanny Dodge		4	6	4	4	7	6	4	6	4	8	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	5	6	5	4	7	6	4	7	4	9	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	8	6	6	8	8	6	8	5	10	18	16	16	12	14	10
11	Greater Crimson Mist		7	8	6	6	9	8	6	9	6	11	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	7	9	7	6	9	9	7	10	6	11	19	16	16	12	14	10
13	Damage Reduction 2/-		6	8	8	6	10	8	7	11	5	12	19	16	16	12	14	10
14	Versatility (double threat range)		8	9	8	8	10	9	7	11	7	12	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	9	9	8	11	9	7	12	7	13	20	17	17	13	15	11
16	Damage Reduction 3/-		9	10	10	9	11	10	8	12	7	13	21	17	17	13	15	11
17	Unconquerable		10	10	10	9	12	10	8	13	8	14	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	12	12	11	14	12	10	14	9	15	22	18	18	14	16	12
19	Damage Reduction 4/-		12	12	13	11	15	12	10	15	10	16	22	18	18	14	16	12
20	Versatility (triple threat range)		13	13	13	12	16	13	10	15	11	16	23	18	18	14	16	12

**Nordheimer Barbarian**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	12	11	0	+7	30'	3	1d10+4	5	2	1d8+0	1	4/3/1	Broad Sword (19/x2)	Bow, Hunting (x2)
2	19	13	11	2	+8	30'	4	1d10+4	5	3	1d8+0	1	5/4/1	Broad Sword (19/x2)	Bow, Hunting (x2)
3	26	15	12	2	+8	30'	5	1d12+4	5	4	1d8+0	1	5/4/2	War Sword (19/x2)	Bow, Hunting (x2)
4	33	17	12	4	+9	30'	7	1d12+5	6	5	1d8+0	1	6/5/2	War Sword (19/x2)	Bow, Hunting (x2)
5	40	17	12	4	+9	30'	8	1d12+5	6	6	1d8+0	1	6/5/2	War Sword (19/x2)	Bow, Hunting (x2)
6	48	18	13	4	+10	30'	9/4	1d12+5	6	7/2	1d8+0	1	8/6/3	War Sword (19/x2)	Bow, Hunting (x2)
7	56	19	13	5	+10	30'	10/5	1d12+5	6	8/3	1d10+3	6	8/6/3	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	64	20	14	5	+11	30'	11/6	1d12+5	6	9/4	1d10+3	6	9/7/3	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	72	20	14	5	+11	30'	12/7	1d12+5	6	10/5	1d10+3	6	9/7/4	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	81	22	15	6	+13	30'	14/9	1d12+7	7	12/7	1d10+4	7	11/9/5	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	84	23	16	6	+13	30'	15/10/5	1d12+7	7	13/8/3	1d10+4	7	11/9/5	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	87	24	16	6	+14	30'	16/11/6	1d12+7	7	14/9/4	1d10+4	7	12/10/6	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	90	24	16	8	+14	25'	18/13/8	1d12+7	9	15/10/5	1d10+4	7	12/10/6	War Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	93	26	17	8	+15	25'	20/15/10	1d12+8	10	16/11/6	1d10+5	8	13/11/6	War Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	96	27	17	8	+15	25'	21/16/11	1d12+8	10	17/12/7	1d12+5	10	13/11/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	99	28	18	9	+16	25'	22/17/12/7	1d12+8	10	18/13/8/3	1d12+5	10	14/12/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	102	28	18	9	+16	25'	23/18/13/8	1d12+8	10	19/14/9/4	1d12+5	10	14/12/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	105	30	19	9	+18	25'	25/20/15/10	1d12+10	11	21/16/11/6	1d12+6	11	16/14/9	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	108	31	20	10	+18	25'	26/21/16/11	1d12+10	11	22/17/12/7	1d12+6	11	16/14/9	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	111	32	20	10	+19	25'	27/22/17/12	1d12+10	11	23/18/13/8	1d12+6	11	17/15/9	War Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

**Nordheimer Barbarian (cont.)**

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	4	3	1	2	4	3	1	4	2	5	15	12	15	10	12	8
2	Bite Sword, Crimson Mist		3	2	1	3	4	2	1	4	3	5	15	12	15	10	12	8
3	Trap Sense +1, Endurance	Parry	4	2	1	3	5	2	1	5	3	6	15	12	15	10	12	8
4	Uncanny Dodge		5	3	2	4	5	3	2	5	4	6	16	12	15	10	12	8
5	Mobility	Cleave	5	3	2	5	6	3	2	5	5	7	16	12	15	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	5	4	4	5	6	4	3	5	5	7	17	13	16	11	13	9
7	Versatility (no penalty)		3	2	4	4	7	2	3	6	3	8	17	13	16	11	13	9
8	Improved Uncanny Dodge		4	3	4	4	7	3	3	6	4	8	17	13	17	11	13	9
9	Trap Sense +3	Point Blank Shot	5	3	5	4	7	3	3	7	4	9	17	13	17	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	5	6	6	8	5	5	8	5	10	18	14	18	12	14	10
11	Greater Crimson Mist		7	5	6	6	9	5	5	9	6	11	18	14	18	12	14	10
12	Trap Sense +4	Greater Sunder	7	6	7	6	9	6	6	10	6	11	19	14	18	12	14	10
13	Damage Reduction 2/-		6	5	8	6	10	5	6	11	5	12	19	14	18	12	14	10
14	Versatility (double threat range)		8	6	8	8	10	6	6	11	7	12	20	15	19	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	6	9	8	11	6	6	12	7	13	20	15	19	13	15	11
16	Damage Reduction 3/-		9	7	10	9	11	7	7	12	7	13	21	15	19	13	15	11
17	Unconquerable		10	7	10	9	12	7	7	13	8	14	21	15	19	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	9	12	11	14	9	9	14	9	15	22	16	20	14	16	12
19	Damage Reduction 4/-		12	9	13	11	15	9	9	15	10	16	22	16	20	14	16	12
20	Versatility (triple threat range)		13	10	13	12	16	10	9	15	11	16	23	16	20	14	16	12

**Pict Barbarian**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	13	0	+9	30'	3	1d8+3	3	4	1d8+0	1	3/5/1	Spear, Hunting (x2)	Bow, Hunting (x2)
2	17	13	13	2	+10	30'	4	1d8+3	3	5	1d8+0	1	4/6/1	Spear, Hunting (x2)	Bow, Hunting (x2)
3	23	15	14	2	+10	30'	5	1d8+3	3	6	1d8+0	1	4/6/2	Spear, Hunting (x2)	Bow, Hunting (x2)
4	29	17	14	4	+11	30'	7	1d10+4	6	7	1d8+0	1	5/7/2	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	17	14	4	+11	30'	8	1d10+4	6	8	1d8+0	1	5/7/2	Broad Sword (19/x2)	Bow, Hunting (x2)
6	42	18	15	4	+12	30'	9/4	1d10+4	6	9/4	1d8+0	1	7/8/3	Broad Sword (19/x2)	Bow, Hunting (x2)
7	49	19	15	5	+12	30'	10/5	1d10+4	6	10/5	1d10+3	6	7/8/3	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	16	5	+13	30'	11/6	1d10+4	6	11/6	1d10+3	6	8/9/3	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	16	5	+13	30'	12/7	1d10+4	6	12/7	1d10+3	6	8/9/4	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	17	6	+15	30'	14/9	1d10+6	7	14/9	1d10+4	7	10/11/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	18	6	+15	30'	15/10/5	1d10+6	7	15/10/5	1d10+4	7	10/11/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	18	6	+16	30'	16/11/6	1d10+6	7	16/11/6	1d10+4	7	11/12/6	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	18	8	+16	25'	18/13/8	1d10+6	9	17/12/7	1d10+4	7	11/12/6	Broad Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	19	8	+17	25'	20/15/10	1d10+7	10	18/13/8	1d10+5	8	12/13/6	Broad Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	19	8	+17	25'	21/16/11	1d10+7	10	19/14/9	1d12+5	10	12/13/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	89	28	20	9	+18	25'	22/17/12/7	1d10+7	10	20/15/10/5	1d12+5	10	13/14/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	92	28	20	9	+18	25'	23/18/13/8	1d10+7	10	21/16/11/6	1d12+5	10	13/14/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	95	30	21	9	+20	25'	25/20/15/10	1d10+9	11	23/18/13/8	1d12+6	11	15/16/9	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	98	31	22	10	+20	25'	26/21/16/11	1d10+9	11	24/19/14/9	1d12+6	11	15/16/9	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	101	32	22	10	+21	25'	27/22/17/12	1d10+9	11	25/20/15/11	1d12+6	11	16/17/9	Broad Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

**Pict Barbarian (cont.)**

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Tumble	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	3	7	1	5	2	5	3	3	6	3	15	16	13	8	12	8
2	Bite Sword, Crimson Mist		2	6	1	5	2	4	3	3	7	3	15	16	13	8	12	8
3	Trap Sense +1, Endurance	Parry	2	6	1	5	3	4	3	4	7	4	15	16	13	8	12	8
4	Uncanny Dodge		3	7	1	6	3	5	4	4	7	4	16	16	13	8	12	8
5	Mobility	Cleave	3	7	1	9	4	5	4	4	8	4	16	16	13	8	12	8
6	Trap Sense +2, Diehard	Quick Draw	3	8	3	9	4	6	5	4	8	4	17	17	14	9	13	9
7	Versatility (no penalty)		1	6	3	8	5	4	5	5	6	5	17	17	14	9	13	9
8	Improved Uncanny Dodge		2	7	3	8	5	5	5	5	7	5	17	17	15	9	13	9
9	Trap Sense +3	Point Blank Shot	2	7	4	8	5	5	6	6	7	6	17	17	15	9	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	3	9	4	10	6	7	8	7	8	7	18	18	16	10	14	10
11	Greater Crimson Mist		4	9	4	10	7	7	8	7	9	8	18	18	16	10	14	10
12	Trap Sense +4	Greater Sunder	4	10	5	10	7	8	8	8	9	8	19	18	16	10	14	10
13	Damage Reduction 2/-		3	9	6	9	8	7	8	9	8	9	19	18	16	10	14	10
14	Versatility (double threat range)		5	9	6	11	8	8	8	9	9	9	20	19	17	11	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	5	9	7	11	9	8	8	10	9	10	20	19	17	11	15	11
16	Damage Reduction 3/-		5	10	8	12	9	9	8	10	9	10	21	19	17	11	15	11
17	Unconquerable		6	10	8	12	10	9	8	11	10	10	21	19	17	11	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	7	12	10	14	12	11	9	12	11	11	22	20	18	12	16	12
19	Damage Reduction 4/-		7	12	11	14	13	11	9	13	12	12	22	20	18	12	16	12
20	Versatility (triple threat range)		8	13	11	15	13	12	9	13	13	12	23	20	18	12	16	12

**Southern Islander Barbarian**

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	13	13	0	+8	30'	5	1d8+4	4	4	1d8+3	1	3/4/1	Spear, Hunting (x2)	Spear, Hunting (x2)
2	17	14	13	0	+9	30'	6	1d8+4	4	5	1d8+3	1	4/5/1	Spear, Hunting (x2)	Spear, Hunting (x2)
3	23	16	14	0	+9	30'	7	1d8+4	4	6	1d8+3	1	4/5/2	Spear, Hunting (x2)	Spear, Hunting (x2)
4	29	18	14	0	+10	30'	9	1d8+6	5	7	1d8+4	1	5/6/2	Spear, Hunting (x2)	Spear, Hunting (x2)
5	35	18	14	0	+10	30'	11	1d8+6	5	9	1d8+4	1	5/6/2	Spear, Hunting (x2)	Spear, Hunting (x2)
6	42	19	14	4	+11	30'	12/7	1d8+6	5	10/5	1d8+4	1	7/7/3	Spear, Hunting (x2)	Spear, Hunting (x2)
7	49	20	14	4	+11	30'	12/7	2d4+6	6	11/6	1d8+4	5	7/7/3	War Spear (x3)	Spear, Hunting (+4) (x2)
8	56	21	15	5	+12	30'	13/8	2d4+6	6	12/7	1d8+4	5	8/8/3	War Spear (x3)	Spear, Hunting (+4) (x2)
9	63	21	15	5	+12	30'	14/9	2d4+6	6	13/8	1d8+4	5	8/8/4	War Spear (x3)	Spear, Hunting (+4) (x2)
10	71	23	16	6	+14	30'	16/11	2d4+7	7	15/10	1d8+5	6	10/10/5	War Spear (19/x3)	Spear, Hunting (+5) (x2)
11	74	24	17	6	+14	30'	17/12/7	2d4+7	7	16/11/6	1d8+5	6	10/10/5	War Spear (19/x3)	Spear, Hunting (+5) (x2)
12	77	25	17	6	+15	30'	18/13/8	2d4+7	7	17/12/7	1d8+5	6	11/11/6	War Spear (19/x3)	Spear, Hunting (+5) (x2)
13	80	25	17	7	+15	25'	20/15/10	2d4+7	9	18/13/8	1d8+5	6	11/11/6	War Spear, Akbitanan (19/x3)	Spear, Hunting (+5) (x2)
14	83	27	18	8	+16	25'	22/17/12	2d4+9	10	19/14/9	1d8+6	7	12/12/6	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
15	86	28	18	8	+16	25'	23/18/13	2d4+9	10	20/15/10	1d8+6	7	12/12/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
16	89	29	19	9	+17	25'	24/19/14/9	2d4+9	10	21/16/11/6	1d8+6	7	13/13/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
17	92	29	19	9	+17	25'	25/20/15/10	2d4+9	10	22/17/12/7	1d8+6	7	13/13/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
18	95	31	20	9	+19	25'	27/22/17/12	2d4+10	11	24/19/14/9	1d8+7	8	15/15/9	War Spear, Akbitanan (18/x3)	Spear, Hunting (+7) (x2)
19	98	32	21	10	+19	25'	28/23/18/13	2d4+10	11	25/20/15/11	1d8+7	8	15/15/9	War Spear, Akbitanan (18/x3)	Spear, Hunting (+7) (x2)
20	101	33	21	10	+20	25'	29/24/19/14	2d4+10	11	26/21/16/11	1d8+7	8	16/16/9	War Spear, Akbitanan (17/x3)	Spear, Hunting (+7) (x2)

**Southern Islander Barbarian (cont.)**

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	5	4	0	3	4	4	2	4	3	3	17	14	13	10	12	6
2	Bite Sword, Crimson Mist		5	4	0	5	4	4	2	4	5	3	17	14	13	10	12	6
3	Trap Sense +1, Endurance	Parry	6	4	0	5	5	4	2	5	5	4	17	14	13	10	12	6
4	Uncanny Dodge		7	5	1	6	5	5	3	5	6	4	18	14	13	10	12	6
5	Mobility	Weapon Focus (Spear)	7	5	1	7	6	5	3	5	7	5	18	14	13	10	12	6
6	Trap Sense +2, Diehard	Quick Draw	6	5	3	6	6	5	4	5	6	5	19	15	14	11	13	7
7	Versatility (no penalty)		6	5	3	7	7	5	4	6	6	6	19	15	14	11	13	7
8	Improved Uncanny Dodge		5	4	3	5	7	4	4	6	5	6	19	15	15	11	13	7
9	Trap Sense +3	Point Blank Shot	6	4	4	5	7	4	4	7	5	7	19	15	15	11	13	7
10	Improved Mobility, Damage Reduction 1/-	Improved Critical	7	6	5	7	8	6	6	8	6	8	20	16	16	12	14	8
11	Greater Crimson Mist		8	6	5	7	9	6	6	9	7	9	20	16	16	12	14	8
12	Trap Sense +4	Improved Overrun	8	7	6	7	9	7	7	10	7	9	21	16	16	12	14	8
13	Damage Reduction 2/-		8	7	7	8	10	7	7	11	7	10	21	16	16	12	14	8
14	Versatility (double threat range)		9	7	8	9	10	7	7	11	8	10	22	17	17	13	15	9
15	Greater Mobility, Trap Sense +5	Precise Shot	10	7	9	9	11	7	7	12	8	11	22	17	17	13	15	9
16	Damage Reduction 3/-		10	8	10	10	11	8	8	12	8	11	23	17	17	13	15	9
17	Unconquerable		11	8	10	10	12	8	8	13	9	12	23	17	17	13	15	9
18	Trap Sense +6, Wheel of Death	Combat Reflexes	12	10	11	12	14	10	10	14	10	13	24	18	18	14	16	10
19	Damage Reduction 4/-		13	10	12	12	15	10	10	15	11	14	24	18	18	14	16	10
20	Versatility (triple threat range)		14	11	12	13	16	11	10	15	12	14	25	18	18	14	16	10