

Cimmerian Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	13	12	0	+8	30'	4	1d10+4	6	3	1d8+0	1	3/4/2	Broad Sword (19/x2)	Bow, Hunting (x2)
2	17	14	12	2	+9	30'	5	1d10+4	6	4	1d8+0	1	4/5/2	Broad Sword (19/x2)	Bow, Hunting (x2)
3	23	16	13	2	+9	30'	6	1d10+4	6	5	1d8+0	1	4/5/3	Broad Sword (19/x2)	Bow, Hunting (x2)
4	29	18	13	4	+10	30'	8	1d10+6	7	6	1d8+0	1	5/6/3	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	18	13	4	+10	30'	9	1d10+6	7	7	1d8+0	1	5/6/3	Broad Sword (19/x2)	Bow, Hunting (x2)
6	42	19	14	4	+11	30'	10/5	1d10+6	7	8/3	1d8+0	1	7/7/4	Broad Sword (19/x2)	Bow, Hunting (x2)
7	49	20	14	5	+11	30'	11/6	1d10+6	7	9/4	1d10+4	7	7/7/4	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
8	56	21	15	5	+12	30'	12/7	1d10+6	7	10/5	1d10+4	7	8/8/4	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
9	63	21	15	5	+12	30'	13/8	1d10+6	7	11/6	1d10+4	7	8/8/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
10	71	23	16	6	+14	30'	15/10	1d10+7	8	13/8	1d10+5	8	10/10/6	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
11	74	24	17	6	+14	30'	16/11/6	1d10+7	8	14/9/4	1d10+5	8	10/10/6	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
12	77	25	17	6	+15	30'	17/12/7	1d10+7	8	15/10/5	1d10+5	8	11/11/7	Broad Sword (19/x2)	Bow, Hyrkanian (+5) (19/x2)
13	80	25	17	8	+15	25'	19/14/9	1d10+7	10	16/11/6	1d10+5	8	11/11/7	Broad Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+5) (19/x2)
14	83	27	18	8	+16	25'	21/16/11	1d10+9	11	17/12/7	1d10+6	9	12/12/7	Broad Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+6) (19/x2)
15	86	28	18	8	+16	25'	22/17/12	1d10+9	11	18/13/8	1d12+6	11	12/12/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
16	89	29	19	9	+17	25'	23/18/13/8	1d10+9	11	19/14/9/4	1d12+6	11	13/13/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
17	92	29	19	9	+17	25'	24/19/14/9	1d10+9	11	20/15/10/5	1d12+6	11	13/13/8	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
18	95	31	20	9	+19	25'	26/21/16/11	1d10+10	12	22/17/12/7	1d12+7	12	15/15/10	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+7) (x3)
19	98	32	21	10	+19	25'	27/22/17/12	1d10+10	12	23/18/13/8	1d12+7	12	15/15/10	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+7) (x3)
20	101	33	21	10	+20	25'	28/23/18/13	1d10+10	12	24/19/14/9	1d12+7	12	16/16/10	Broad Sword, Akbitanan (15/x2)	Longbow, Bossonian (+7) (x3)

Cimmerian Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	8	4	1	3	3	5	2	4	3	4	17	14	13	8	12	8
2	Bite Sword, Crimson Mist		7	3	1	4	3	4	2	4	3	4	17	14	13	8	12	8
3	Trap Sense +1, Endurance	Parry	8	3	1	4	3	4	2	5	3	5	17	14	13	8	12	8
4	Uncanny Dodge		9	4	2	5	3	4	3	5	4	5	18	14	13	8	12	8
5	Mobility	Cleave	9	4	2	5	4	4	3	5	5	6	18	14	13	8	12	8
6	Trap Sense +2, Diehard	Quick Draw	9	5	4	5	4	5	4	5	5	6	19	15	14	9	13	9
7	Versatility (no penalty)		7	3	4	4	5	3	4	6	3	7	19	15	14	9	13	9
8	Improved Uncanny Dodge		8	4	4	4	5	4	4	6	4	7	19	15	15	9	13	9
9	Trap Sense +3	Point Blank Shot	9	4	5	4	5	4	4	7	4	8	19	15	15	9	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	10	6	6	6	6	6	5	8	5	9	20	16	16	10	14	10
11	Greater Crimson Mist		11	6	6	6	7	6	5	9	5	10	20	16	16	10	14	10
12	Trap Sense +4	Greater Sunder	11	6	7	6	7	7	6	10	5	10	21	16	16	10	14	10
13	Damage Reduction 2/-		10	5	8	5	8	6	6	11	4	11	21	16	16	10	14	10
14	Versatility (double threat range)		12	6	8	7	8	6	6	11	6	11	22	17	17	11	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	13	6	9	7	9	6	6	11	6	12	22	17	17	11	15	11
16	Damage Reduction 3/-		13	7	9	8	9	7	7	11	6	12	23	17	17	11	15	11
17	Unconquerable		14	7	9	8	10	7	7	12	6	13	23	17	17	11	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	15	9	11	10	11	9	9	13	7	14	24	18	18	12	16	12
19	Damage Reduction 4/-		16	9	12	10	12	9	9	14	7	15	24	18	18	12	16	12
20	Versatility (triple threat range)		17	10	12	11	12	10	9	14	8	15	25	18	18	12	16	12

Himelian Tribesman Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	13	12	12	0	+8	30'	3	1d12+3	3	3	1d8+2	1	3/4/1	Knife, Zhaibar (x2)	Spear, Hunting (x2)
2	19	13	12	2	+9	30'	4	1d12+3	3	4	1d8+2	1	4/5/1	Knife, Zhaibar (x2)	Spear, Hunting (x2)
3	25	14	13	2	+9	30'	5	1d12+3	3	5	1d8+2	1	4/5/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
4	31	16	13	4	+10	30'	7	1d12+4	4	6	1d8+3	1	5/6/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
5	37	16	13	4	+10	30'	8	1d12+4	4	7	1d8+3	1	5/6/2	Knife, Zhaibar (x2)	Spear, Hunting (x2)
6	44	17	14	4	+11	30'	9/4	1d12+4	4	8/3	1d8+3	1	7/7/3	Knife, Zhaibar (x2)	Spear, Hunting (x2)
7	51	18	14	5	+11	30'	10/5	1d12+4	4	9/4	1d10+3	6	7/7/3	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
8	58	19	15	5	+12	30'	11/6	1d12+4	4	10/5	1d10+3	6	8/8/3	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
9	65	19	15	5	+12	30'	12/7	1d12+4	4	11/6	1d10+3	6	8/8/4	Knife, Zhaibar (x2)	Bow, Hyrkanian (+3) (19/x2)
10	73	21	16	6	+14	30'	14/9	1d8+6	6	13/8	1d10+4	7	10/10/5	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
11	76	22	17	6	+14	30'	15/10/5	1d8+6	6	14/9/4	1d10+4	7	10/10/5	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
12	79	23	17	6	+15	30'	16/11/6	1d8+6	6	15/10/5	1d10+4	7	11/11/6	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
13	82	23	17	8	+15	25'	17/12/7	1d8+6	6	16/11/6	1d10+4	7	11/11/6	Scimitar (18/x2)	Bow, Hyrkanian (+4) (19/x2)
14	85	25	18	8	+16	25'	19/14/9	1d8+7	7	17/12/7	1d10+5	8	12/12/6	Scimitar (15/x2)	Bow, Hyrkanian (+5) (19/x2)
15	88	26	18	8	+16	25'	21/16/11	1d8+7	9	18/13/8	1d12+5	10	12/12/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
16	91	27	19	9	+17	25'	22/17/12/7	1d8+7	9	19/14/9/4	1d12+5	10	13/13/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
17	94	27	19	9	+17	25'	23/18/13/8	1d8+7	9	20/15/10/5	1d12+5	10	13/13/7	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+5) (x3)
18	97	29	20	9	+19	25'	25/20/15/10	1d8+9	10	22/17/12/7	1d12+6	11	15/15/9	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)
19	100	30	21	10	+19	25'	26/21/16/11	1d8+9	10	23/18/13/8	1d12+6	11	15/15/9	Scimitar, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)
20	103	31	21	10	+20	25'	27/22/17/12	1d8+9	10	24/19/14/9	1d12+6	11	16/16/9	Scimitar, Akbitanan (12/x2)	Longbow, Bossonian (+6) (x3)

Himelian Tribesman Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	6	7	1	2	4	7	2	4	2	3	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		5	6	1	3	4	6	2	4	3	3	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	6	6	1	3	5	6	2	5	3	4	15	14	13	10	12	8
4	Uncanny Dodge		7	7	2	4	5	7	3	5	4	4	16	14	13	10	12	8
5	Mobility	Stealthy	7	9	2	5	6	9	3	5	5	5	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	7	10	4	5	6	10	4	5	5	5	17	15	14	11	13	9
7	Versatility (no penalty)		5	8	4	4	7	8	4	6	3	6	17	15	14	11	13	9
8	Improved Uncanny Dodge		6	9	4	4	7	9	4	6	4	6	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	7	9	5	4	7	9	4	7	4	7	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	8	11	6	6	8	11	6	8	5	8	18	16	16	12	14	10
11	Greater Crimson Mist		9	11	6	6	9	11	6	9	6	9	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	9	12	7	6	9	12	7	10	6	9	19	16	16	12	14	10
13	Damage Reduction 2/-		8	11	8	6	10	11	7	11	5	10	19	16	16	12	14	10
14	Versatility (double threat range)		10	12	8	8	10	12	7	11	7	10	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	11	12	9	8	11	12	7	12	7	11	20	17	17	13	15	11
16	Damage Reduction 3/-		11	13	10	9	11	13	8	12	7	11	21	17	17	13	15	11
17	Unconquerable		12	13	10	9	12	13	8	13	8	12	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	13	15	12	11	14	15	10	14	9	13	22	18	18	14	16	12
19	Damage Reduction 4/-		14	15	13	11	15	15	10	15	10	14	22	18	18	14	16	12
20	Versatility (triple threat range)		15	16	13	12	16	16	10	15	11	14	23	18	18	14	16	12

Hyborian Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	12	0	+8	30'	3	1d8+3	5	3	1d8+0	1	3/4/1	Broad Sword (19/x2)	Bow, Hunting (x2)
2	17	13	12	2	+9	30'	4	1d8+3	5	4	1d8+0	1	4/5/1	Broad Sword (19/x2)	Bow, Hunting (x2)
3	23	15	13	2	+9	30'	5	1d8+3	5	5	1d8+0	1	4/5/2	Broad Sword (19/x2)	Bow, Hunting (x2)
4	29	17	13	4	+10	30'	7	1d8+4	6	6	1d8+0	1	5/6/2	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	17	13	4	+10	30'	8	2d10+4	7	7	1d8+0	1	5/6/2	Great Sword (19/x2)	Bow, Hunting (x2)
6	42	18	14	4	+11	30'	9/4	2d10+4	7	8/3	1d8+0	1	7/7/3	Great Sword (19/x2)	Bow, Hunting (x2)
7	49	19	14	5	+11	30'	10/5	2d10+4	7	9/4	1d10+3	6	7/7/3	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	15	5	+12	30'	11/6	2d10+4	7	10/5	1d10+3	6	8/8/3	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	15	5	+12	30'	12/7	2d10+4	7	11/6	1d10+3	6	8/8/4	Great Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	16	6	+14	30'	14/9	2d10+6	8	13/8	1d10+4	7	10/10/5	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	17	6	+14	30'	15/10/5	2d10+6	8	14/9/4	1d10+4	7	10/10/5	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	17	6	+15	30'	16/11/6	2d10+6	8	15/10/5	1d10+4	7	11/11/6	Great Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	17	8	+15	25'	18/13/8	2d10+6	10	16/11/6	1d10+4	7	11/11/6	Great Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	18	8	+16	25'	20/15/10	2d10+7	11	17/12/7	1d10+5	8	12/12/6	Great Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	18	8	+16	25'	21/16/11	2d10+7	11	18/13/8	1d12+5	10	12/12/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	89	28	19	9	+17	25'	22/17/12/7	2d10+7	11	19/14/9/4	1d12+5	10	13/13/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	92	28	19	9	+17	25'	23/18/13/8	2d10+7	11	20/15/10/5	1d12+5	10	13/13/7	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	95	30	20	9	+19	25'	25/20/15/10	2d10+9	12	22/17/12/7	1d12+6	11	15/15/9	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	98	31	21	10	+19	25'	26/21/16/11	2d10+9	12	23/18/13/8	1d12+6	11	15/15/9	Great Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	101	32	21	10	+20	25'	27/22/17/12	2d10+9	12	24/19/14/9	1d12+6	11	16/16/9	Great Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

Hyborian Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	4	4	3	4	6	4	4	6	4	3	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		3	3	3	5	6	3	4	6	5	3	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	4	3	3	5	7	3	4	7	5	4	15	14	13	10	12	8
4	Uncanny Dodge		5	4	4	6	7	4	5	7	6	4	16	14	13	10	12	8
5	Mobility	Cleave	5	4	4	7	8	4	5	7	7	5	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	5	5	6	7	8	5	6	7	7	5	17	15	14	11	13	9
7	Versatility (no penalty)		3	3	6	6	9	3	6	8	5	6	17	15	14	11	13	9
8	Improved Uncanny Dodge		4	4	6	6	9	4	6	8	6	6	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	5	4	7	6	9	4	6	9	6	7	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	6	8	8	10	6	8	10	7	8	18	16	16	12	14	10
11	Greater Crimson Mist		7	6	8	8	11	6	8	11	8	9	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	7	7	9	8	11	7	9	12	8	9	19	16	16	12	14	10
13	Damage Reduction 2/-		6	6	10	8	12	6	9	13	7	10	19	16	16	12	14	10
14	Versatility (double threat range)		8	7	10	10	12	7	9	13	9	10	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	7	11	10	13	7	9	14	9	11	20	17	17	13	15	11
16	Damage Reduction 3/-		9	8	12	11	13	8	10	14	9	11	21	17	17	13	15	11
17	Unconquerable		10	8	12	11	14	8	10	15	10	12	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	10	14	13	16	10	12	16	11	13	22	18	18	14	16	12
19	Damage Reduction 4/-		12	10	15	13	17	10	12	17	12	14	22	18	18	14	16	12
20	Versatility (triple threat range)		13	11	15	14	18	11	12	17	13	14	23	18	18	14	16	12

Kushite Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	12	0	+8	30'	4	2d4+3	4	3	1d8+2	1	3/4/1	Spear, War (x3)	Bow, Hunting (x2)
2	17	13	12	2	+9	30'	5	2d4+3	4	4	1d8+2	1	4/5/1	Spear, War (x3)	Bow, Hunting (x2)
3	23	15	13	2	+9	30'	6	2d4+3	4	5	1d8+2	1	4/5/2	Spear, War (x3)	Bow, Hunting (x2)
4	29	17	13	4	+10	30'	8	2d4+4	5	6	1d8+3	1	5/6/2	Spear, War (x3)	Bow, Hunting (x2)
5	35	17	13	4	+10	30'	9	2d4+4	5	7	1d8+3	1	5/6/2	Spear, War (x3)	Bow, Hunting (x2)
6	42	18	14	4	+11	30'	10/5	2d4+4	5	8/3	1d8+3	1	7/7/3	Spear, War (x3)	Bow, Hunting (x2)
7	49	19	14	5	+11	30'	11/6	2d4+7	5	9/4	1d10+3	6	7/7/3	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	15	5	+12	30'	12/7	2d4+7	5	10/5	1d10+3	6	8/8/3	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	15	5	+12	30'	13/8	2d4+7	5	11/6	1d10+3	6	8/8/4	Spear, War (x3)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	16	6	+14	30'	15/10	2d4+9	6	13/8	1d10+4	7	10/10/5	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	17	6	+14	30'	16/11/6	2d4+9	6	14/9/4	1d10+4	7	10/10/5	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	17	6	+15	30'	17/12/7	2d4+9	6	15/10/5	1d10+4	7	11/11/6	Spear, War (x3)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	17	8	+15	25'	19/14/9	2d4+9	8	16/11/6	1d10+4	7	11/11/6	Spear, War, Akbitanan (x3)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	18	8	+16	25'	21/16/11	2d4+10	9	17/12/7	1d10+5	8	12/12/6	Spear, War, Akbitanan (19/x3)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	18	8	+16	25'	22/17/12	2d4+10	9	18/13/8	1d12+5	10	12/12/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
16	89	28	19	9	+17	25'	23/18/13/8	2d4+10	9	19/14/9/4	1d12+5	10	13/13/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
17	92	28	19	9	+17	25'	24/19/14/9	2d4+10	9	20/15/10/5	1d12+5	10	13/13/7	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+5) (x3)
18	95	30	20	9	+19	25'	26/21/16/11	2d4+12	10	22/17/12/7	1d12+6	11	15/15/9	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+6) (x3)
19	98	31	21	10	+19	25'	27/22/17/12	2d4+12	10	23/18/13/8	1d12+6	11	15/15/9	Spear, War, Akbitanan (19/x3)	Longbow, Bossonian (+6) (x3)
20	101	32	21	10	+20	25'	28/23/18/13	2d4+12	10	24/19/14/9	1d12+6	11	16/16/9	Spear, War, Akbitanan (18/x3)	Longbow, Bossonian (+6) (x3)

Kushite Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Weapon Focus	4	6	1	2	4	6	2	4	2	5	15	14	13	10	12	8
2	Bite Sword, Crimson Mist		3	5	1	3	4	5	2	4	3	5	15	14	13	10	12	8
3	Trap Sense +1, Endurance	Parry	4	5	1	3	5	5	2	5	3	6	15	14	13	10	12	8
4	Uncanny Dodge		5	6	2	4	5	6	3	5	4	6	16	14	13	10	12	8
5	Mobility	Cleave	5	6	2	5	6	6	3	5	5	7	16	14	13	10	12	8
6	Trap Sense +2, Diehard	Weapon Specialization	5	7	4	5	6	7	4	5	5	7	17	15	14	11	13	9
7	Versatility (no penalty)		3	5	4	4	7	5	4	6	3	8	17	15	14	11	13	9
8	Improved Uncanny Dodge		4	6	4	4	7	6	4	6	4	8	17	15	15	11	13	9
9	Trap Sense +3	Point Blank Shot	5	6	5	4	7	6	4	7	4	9	17	15	15	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	8	6	6	8	8	6	8	5	10	18	16	16	12	14	10
11	Greater Crimson Mist		7	8	6	6	9	8	6	9	6	11	18	16	16	12	14	10
12	Trap Sense +4	Greater Sunder	7	9	7	6	9	9	7	10	6	11	19	16	16	12	14	10
13	Damage Reduction 2/-		6	8	8	6	10	8	7	11	5	12	19	16	16	12	14	10
14	Versatility (double threat range)		8	9	8	8	10	9	7	11	7	12	20	17	17	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	9	9	8	11	9	7	12	7	13	20	17	17	13	15	11
16	Damage Reduction 3/-		9	10	10	9	11	10	8	12	7	13	21	17	17	13	15	11
17	Unconquerable		10	10	10	9	12	10	8	13	8	14	21	17	17	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	12	12	11	14	12	10	14	9	15	22	18	18	14	16	12
19	Damage Reduction 4/-		12	12	13	11	15	12	10	15	10	16	22	18	18	14	16	12
20	Versatility (triple threat range)		13	13	13	12	16	13	10	15	11	16	23	18	18	14	16	12

Nordheimer Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	12	12	11	0	+7	30'	3	1d10+4	5	2	1d8+0	1	4/3/1	Broad Sword (19/x2)	Bow, Hunting (x2)
2	19	13	11	2	+8	30'	4	1d10+4	5	3	1d8+0	1	5/4/1	Broad Sword (19/x2)	Bow, Hunting (x2)
3	26	15	12	2	+8	30'	5	1d12+4	5	4	1d8+0	1	5/4/2	War Sword (19/x2)	Bow, Hunting (x2)
4	33	17	12	4	+9	30'	7	1d12+5	6	5	1d8+0	1	6/5/2	War Sword (19/x2)	Bow, Hunting (x2)
5	40	17	12	4	+9	30'	8	1d12+5	6	6	1d8+0	1	6/5/2	War Sword (19/x2)	Bow, Hunting (x2)
6	48	18	13	4	+10	30'	9/4	1d12+5	6	7/2	1d8+0	1	8/6/3	War Sword (19/x2)	Bow, Hunting (x2)
7	56	19	13	5	+10	30'	10/5	1d12+5	6	8/3	1d10+3	6	8/6/3	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	64	20	14	5	+11	30'	11/6	1d12+5	6	9/4	1d10+3	6	9/7/3	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	72	20	14	5	+11	30'	12/7	1d12+5	6	10/5	1d10+3	6	9/7/4	War Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	81	22	15	6	+13	30'	14/9	1d12+7	7	12/7	1d10+4	7	11/9/5	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	84	23	16	6	+13	30'	15/10/5	1d12+7	7	13/8/3	1d10+4	7	11/9/5	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	87	24	16	6	+14	30'	16/11/6	1d12+7	7	14/9/4	1d10+4	7	12/10/6	War Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	90	24	16	8	+14	25'	18/13/8	1d12+7	9	15/10/5	1d10+4	7	12/10/6	War Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	93	26	17	8	+15	25'	20/15/10	1d12+8	10	16/11/6	1d10+5	8	13/11/6	War Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	96	27	17	8	+15	25'	21/16/11	1d12+8	10	17/12/7	1d12+5	10	13/11/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	99	28	18	9	+16	25'	22/17/12/7	1d12+8	10	18/13/8/3	1d12+5	10	14/12/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	102	28	18	9	+16	25'	23/18/13/8	1d12+8	10	19/14/9/4	1d12+5	10	14/12/7	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	105	30	19	9	+18	25'	25/20/15/10	1d12+10	11	21/16/11/6	1d12+6	11	16/14/9	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	108	31	20	10	+18	25'	26/21/16/11	1d12+10	11	22/17/12/7	1d12+6	11	16/14/9	War Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	111	32	20	10	+19	25'	27/22/17/12	1d12+10	11	23/18/13/8	1d12+6	11	17/15/9	War Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

Nordheimer Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	4	3	1	2	4	3	1	4	2	5	15	12	15	10	12	8
2	Bite Sword, Crimson Mist		3	2	1	3	4	2	1	4	3	5	15	12	15	10	12	8
3	Trap Sense +1, Endurance	Parry	4	2	1	3	5	2	1	5	3	6	15	12	15	10	12	8
4	Uncanny Dodge		5	3	2	4	5	3	2	5	4	6	16	12	15	10	12	8
5	Mobility	Cleave	5	3	2	5	6	3	2	5	5	7	16	12	15	10	12	8
6	Trap Sense +2, Diehard	Quick Draw	5	4	4	5	6	4	3	5	5	7	17	13	16	11	13	9
7	Versatility (no penalty)		3	2	4	4	7	2	3	6	3	8	17	13	16	11	13	9
8	Improved Uncanny Dodge		4	3	4	4	7	3	3	6	4	8	17	13	17	11	13	9
9	Trap Sense +3	Point Blank Shot	5	3	5	4	7	3	3	7	4	9	17	13	17	11	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	6	5	6	6	8	5	5	8	5	10	18	14	18	12	14	10
11	Greater Crimson Mist		7	5	6	6	9	5	5	9	6	11	18	14	18	12	14	10
12	Trap Sense +4	Greater Sunder	7	6	7	6	9	6	6	10	6	11	19	14	18	12	14	10
13	Damage Reduction 2/-		6	5	8	6	10	5	6	11	5	12	19	14	18	12	14	10
14	Versatility (double threat range)		8	6	8	8	10	6	6	11	7	12	20	15	19	13	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	9	6	9	8	11	6	6	12	7	13	20	15	19	13	15	11
16	Damage Reduction 3/-		9	7	10	9	11	7	7	12	7	13	21	15	19	13	15	11
17	Unconquerable		10	7	10	9	12	7	7	13	8	14	21	15	19	13	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	11	9	12	11	14	9	9	14	9	15	22	16	20	14	16	12
19	Damage Reduction 4/-		12	9	13	11	15	9	9	15	10	16	22	16	20	14	16	12
20	Versatility (triple threat range)		13	10	13	12	16	10	9	15	11	16	23	16	20	14	16	12

Pict Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	12	13	0	+9	30'	3	1d8+3	3	4	1d8+0	1	3/5/1	Spear, Hunting (x2)	Bow, Hunting (x2)
2	17	13	13	2	+10	30'	4	1d8+3	3	5	1d8+0	1	4/6/1	Spear, Hunting (x2)	Bow, Hunting (x2)
3	23	15	14	2	+10	30'	5	1d8+3	3	6	1d8+0	1	4/6/2	Spear, Hunting (x2)	Bow, Hunting (x2)
4	29	17	14	4	+11	30'	7	1d10+4	6	7	1d8+0	1	5/7/2	Broad Sword (19/x2)	Bow, Hunting (x2)
5	35	17	14	4	+11	30'	8	1d10+4	6	8	1d8+0	1	5/7/2	Broad Sword (19/x2)	Bow, Hunting (x2)
6	42	18	15	4	+12	30'	9/4	1d10+4	6	9/4	1d8+0	1	7/8/3	Broad Sword (19/x2)	Bow, Hunting (x2)
7	49	19	15	5	+12	30'	10/5	1d10+4	6	10/5	1d10+3	6	7/8/3	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
8	56	20	16	5	+13	30'	11/6	1d10+4	6	11/6	1d10+3	6	8/9/3	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
9	63	20	16	5	+13	30'	12/7	1d10+4	6	12/7	1d10+3	6	8/9/4	Broad Sword (19/x2)	Bow, Hyrkanian (+3) (19/x2)
10	71	22	17	6	+15	30'	14/9	1d10+6	7	14/9	1d10+4	7	10/11/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
11	74	23	18	6	+15	30'	15/10/5	1d10+6	7	15/10/5	1d10+4	7	10/11/5	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
12	77	24	18	6	+16	30'	16/11/6	1d10+6	7	16/11/6	1d10+4	7	11/12/6	Broad Sword (19/x2)	Bow, Hyrkanian (+4) (19/x2)
13	80	24	18	8	+16	25'	18/13/8	1d10+6	9	17/12/7	1d10+4	7	11/12/6	Broad Sword, Akbitanan (19/x2)	Bow, Hyrkanian (+4) (19/x2)
14	83	26	19	8	+17	25'	20/15/10	1d10+7	10	18/13/8	1d10+5	8	12/13/6	Broad Sword, Akbitanan (17/x2)	Bow, Hyrkanian (+5) (19/x2)
15	86	27	19	8	+17	25'	21/16/11	1d10+7	10	19/14/9	1d12+5	10	12/13/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
16	89	28	20	9	+18	25'	22/17/12/7	1d10+7	10	20/15/10/5	1d12+5	10	13/14/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
17	92	28	20	9	+18	25'	23/18/13/8	1d10+7	10	21/16/11/6	1d12+5	10	13/14/7	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+5) (x3)
18	95	30	21	9	+20	25'	25/20/15/10	1d10+9	11	23/18/13/8	1d12+6	11	15/16/9	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
19	98	31	22	10	+20	25'	26/21/16/11	1d10+9	11	24/19/14/9	1d12+6	11	15/16/9	Broad Sword, Akbitanan (17/x2)	Longbow, Bossonian (+6) (x3)
20	101	32	22	10	+21	25'	27/22/17/12	1d10+9	11	25/20/15/11	1d12+6	11	16/17/9	Broad Sword, Akbitanan (15/x2)	Longbow, Bossonian (+6) (x3)

Pict Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Tumble	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	3	7	1	5	2	5	3	3	6	3	15	16	13	8	12	8
2	Bite Sword, Crimson Mist		2	6	1	5	2	4	3	3	7	3	15	16	13	8	12	8
3	Trap Sense +1, Endurance	Parry	2	6	1	5	3	4	3	4	7	4	15	16	13	8	12	8
4	Uncanny Dodge		3	7	1	6	3	5	4	4	7	4	16	16	13	8	12	8
5	Mobility	Cleave	3	7	1	9	4	5	4	4	8	4	16	16	13	8	12	8
6	Trap Sense +2, Diehard	Quick Draw	3	8	3	9	4	6	5	4	8	4	17	17	14	9	13	9
7	Versatility (no penalty)		1	6	3	8	5	4	5	5	6	5	17	17	14	9	13	9
8	Improved Uncanny Dodge		2	7	3	8	5	5	5	5	7	5	17	17	15	9	13	9
9	Trap Sense +3	Point Blank Shot	2	7	4	8	5	5	6	6	7	6	17	17	15	9	13	9
10	Improved Mobility, Damage Reduction 1/-	Improved Sunder	3	9	4	10	6	7	8	7	8	7	18	18	16	10	14	10
11	Greater Crimson Mist		4	9	4	10	7	7	8	7	9	8	18	18	16	10	14	10
12	Trap Sense +4	Greater Sunder	4	10	5	10	7	8	8	8	9	8	19	18	16	10	14	10
13	Damage Reduction 2/-		3	9	6	9	8	7	8	9	8	9	19	18	16	10	14	10
14	Versatility (double threat range)		5	9	6	11	8	8	8	9	9	9	20	19	17	11	15	11
15	Greater Mobility, Trap Sense +5	Precise Shot	5	9	7	11	9	8	8	10	9	10	20	19	17	11	15	11
16	Damage Reduction 3/-		5	10	8	12	9	9	8	10	9	10	21	19	17	11	15	11
17	Unconquerable		6	10	8	12	10	9	8	11	10	10	21	19	17	11	15	11
18	Trap Sense +6, Wheel of Death	Combat Reflexes	7	12	10	14	12	11	9	12	11	11	22	20	18	12	16	12
19	Damage Reduction 4/-		7	12	11	14	13	11	9	13	12	12	22	20	18	12	16	12
20	Versatility (triple threat range)		8	13	11	15	13	12	9	13	13	12	23	20	18	12	16	12

Southern Islander Barbarian

Lvl	hp	Parry	Dodge	DR	Init	Spd	Melee Weapon	Melee Damage	Melee AP	Ranged Weapon	Ranged Damage	Ranged AP	F/R/W	Melee Weapon	Ranged Weapon
1	11	13	13	0	+8	30'	5	1d8+4	4	4	1d8+3	1	3/4/1	Spear, Hunting (x2)	Spear, Hunting (x2)
2	17	14	13	0	+9	30'	6	1d8+4	4	5	1d8+3	1	4/5/1	Spear, Hunting (x2)	Spear, Hunting (x2)
3	23	16	14	0	+9	30'	7	1d8+4	4	6	1d8+3	1	4/5/2	Spear, Hunting (x2)	Spear, Hunting (x2)
4	29	18	14	0	+10	30'	9	1d8+6	5	7	1d8+4	1	5/6/2	Spear, Hunting (x2)	Spear, Hunting (x2)
5	35	18	14	0	+10	30'	11	1d8+6	5	9	1d8+4	1	5/6/2	Spear, Hunting (x2)	Spear, Hunting (x2)
6	42	19	14	4	+11	30'	12/7	1d8+6	5	10/5	1d8+4	1	7/7/3	Spear, Hunting (x2)	Spear, Hunting (x2)
7	49	20	14	4	+11	30'	12/7	2d4+6	6	11/6	1d8+4	5	7/7/3	War Spear (x3)	Spear, Hunting (+4) (x2)
8	56	21	15	5	+12	30'	13/8	2d4+6	6	12/7	1d8+4	5	8/8/3	War Spear (x3)	Spear, Hunting (+4) (x2)
9	63	21	15	5	+12	30'	14/9	2d4+6	6	13/8	1d8+4	5	8/8/4	War Spear (x3)	Spear, Hunting (+4) (x2)
10	71	23	16	6	+14	30'	16/11	2d4+7	7	15/10	1d8+5	6	10/10/5	War Spear (19/x3)	Spear, Hunting (+5) (x2)
11	74	24	17	6	+14	30'	17/12/7	2d4+7	7	16/11/6	1d8+5	6	10/10/5	War Spear (19/x3)	Spear, Hunting (+5) (x2)
12	77	25	17	6	+15	30'	18/13/8	2d4+7	7	17/12/7	1d8+5	6	11/11/6	War Spear (19/x3)	Spear, Hunting (+5) (x2)
13	80	25	17	7	+15	25'	20/15/10	2d4+7	9	18/13/8	1d8+5	6	11/11/6	War Spear, Akbitanan (19/x3)	Spear, Hunting (+5) (x2)
14	83	27	18	8	+16	25'	22/17/12	2d4+9	10	19/14/9	1d8+6	7	12/12/6	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
15	86	28	18	8	+16	25'	23/18/13	2d4+9	10	20/15/10	1d8+6	7	12/12/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
16	89	29	19	9	+17	25'	24/19/14/9	2d4+9	10	21/16/11/6	1d8+6	7	13/13/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
17	92	29	19	9	+17	25'	25/20/15/10	2d4+9	10	22/17/12/7	1d8+6	7	13/13/7	War Spear, Akbitanan (18/x3)	Spear, Hunting (+6) (x2)
18	95	31	20	9	+19	25'	27/22/17/12	2d4+10	11	24/19/14/9	1d8+7	8	15/15/9	War Spear, Akbitanan (18/x3)	Spear, Hunting (+7) (x2)
19	98	32	21	10	+19	25'	28/23/18/13	2d4+10	11	25/20/15/11	1d8+7	8	15/15/9	War Spear, Akbitanan (18/x3)	Spear, Hunting (+7) (x2)
20	101	33	21	10	+20	25'	29/24/19/14	2d4+10	11	26/21/16/11	1d8+7	8	16/16/9	War Spear, Akbitanan (17/x3)	Spear, Hunting (+7) (x2)

Southern Islander Barbarian (cont.)

Lvl	Class Abilities	Feats	Climb	Hide	Intim	Jump	Listen	MvSilnt	Ride	Spot	Swim	Survl	Str	Dex	Con	Int	Wis	Cha
1	Track, Fearless, Versatility (-2 penalty)	Pwr Atk, Improved Init.	5	4	0	3	4	4	2	4	3	3	17	14	13	10	12	6
2	Bite Sword, Crimson Mist		5	4	0	5	4	4	2	4	5	3	17	14	13	10	12	6
3	Trap Sense +1, Endurance	Parry	6	4	0	5	5	4	2	5	5	4	17	14	13	10	12	6
4	Uncanny Dodge		7	5	1	6	5	5	3	5	6	4	18	14	13	10	12	6
5	Mobility	Weapon Focus (Spear)	7	5	1	7	6	5	3	5	7	5	18	14	13	10	12	6
6	Trap Sense +2, Diehard	Quick Draw	6	5	3	6	6	5	4	5	6	5	19	15	14	11	13	7
7	Versatility (no penalty)		6	5	3	7	7	5	4	6	6	6	19	15	14	11	13	7
8	Improved Uncanny Dodge		5	4	3	5	7	4	4	6	5	6	19	15	15	11	13	7
9	Trap Sense +3	Point Blank Shot	6	4	4	5	7	4	4	7	5	7	19	15	15	11	13	7
10	Improved Mobility, Damage Reduction 1/-	Improved Critical	7	6	5	7	8	6	6	8	6	8	20	16	16	12	14	8
11	Greater Crimson Mist		8	6	5	7	9	6	6	9	7	9	20	16	16	12	14	8
12	Trap Sense +4	Improved Overrun	8	7	6	7	9	7	7	10	7	9	21	16	16	12	14	8
13	Damage Reduction 2/-		8	7	7	8	10	7	7	11	7	10	21	16	16	12	14	8
14	Versatility (double threat range)		9	7	8	9	10	7	7	11	8	10	22	17	17	13	15	9
15	Greater Mobility, Trap Sense +5	Precise Shot	10	7	9	9	11	7	7	12	8	11	22	17	17	13	15	9
16	Damage Reduction 3/-		10	8	10	10	11	8	8	12	8	11	23	17	17	13	15	9
17	Unconquerable		11	8	10	10	12	8	8	13	9	12	23	17	17	13	15	9
18	Trap Sense +6, Wheel of Death	Combat Reflexes	12	10	11	12	14	10	10	14	10	13	24	18	18	14	16	10
19	Damage Reduction 4/-		13	10	12	12	15	10	10	15	11	14	24	18	18	14	16	10
20	Versatility (triple threat range)		14	11	12	13	16	11	10	15	12	14	25	18	18	14	16	10